

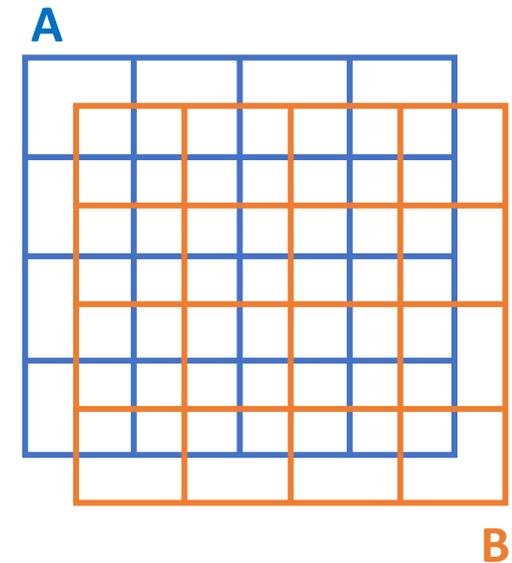
Deep-learning for restoration and super-resolution of satellite panchromatic images

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- Activity carried out in collaboration with Leonardo S.p.A.
- Considers a panchromatic imaging sensor at very high resolution, based on PLATiNO-3 VHR mission (ASI)
- The sensor is composed of two individual TDI detectors staggered by 0.5 pixels horizontally and vertically
- How to optimally combine the two images (A and B) at the ground segment (L1 product) to generate a single **2x high-resolution** image?



A and B images are observed through **system PSF**

Problem statement

- Super-resolution problem involves:
 - “interpolation” to increase resolution
 - **deconvolving the PSF** to improve MTF (includes **denoising**)
- Linear degradation model with known degradation operator D



- This problem can be solved:
 - via a model-based regularizer, $\arg \min_x \|y - Dx\| + \lambda R(x)$
 - via a **deep neural network**
 - Datasets to train it?
 - Accuracy and **complexity**? (Output images have **32k x 32k pixels!**)

- Method: **denoiser** followed by **deconvolution** using “HyperLaplace prior”
 - Two denoising options: wavelets and **NafNet** deep neural network
 - **Hyper-Laplace prior** does not penalize heavy-tailed distribution of gradients
 - Iterative “alternating projections” method: one projection is done via FFT, the other has analytical solution → relative low complexity
- Input: bicubic interpolation from A and B images
- This method has just one parameter λ that determines the strength of the regularizer

D. Krishnan, R. Fergus, “Fast Image Deconvolution using Hyper-Laplacian Priors”, Proc. NIPS 2009

L. Chen et al., “Simple baselines for image restoration”, ECCV 2022

Effect of PSF

Image A vs “ground truth” image at target 2x resolution (no PSF/noise)

Image A



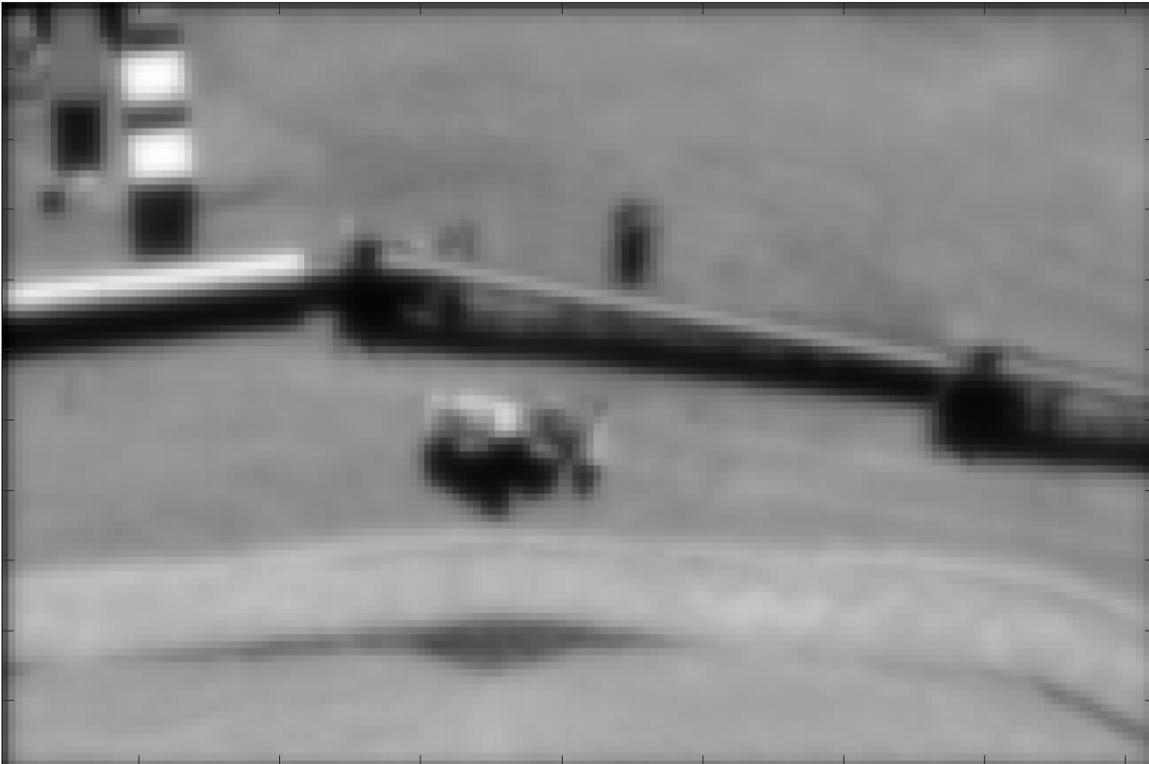
«Ground truth» (GT) image



Combining two images

- Reconstruction using bicubic interpolation

Image A



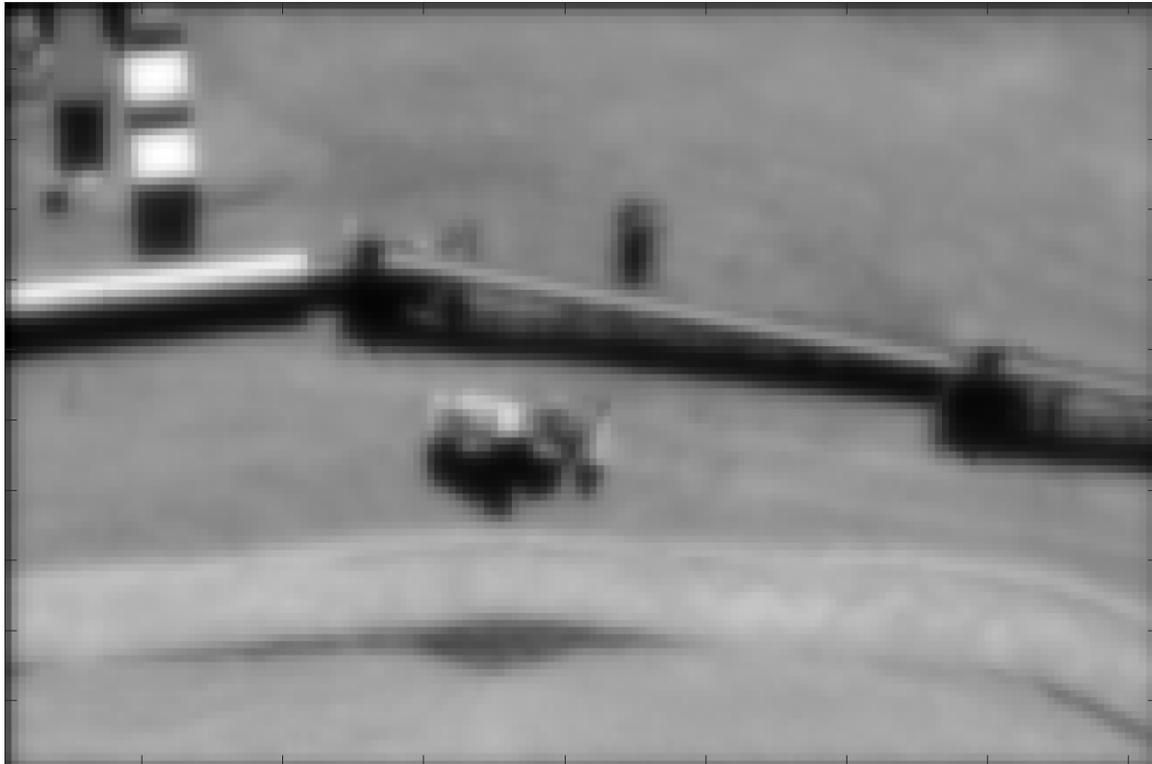
Bicubic interpolation



Combining two images

- Reconstruction using NafNet denoiser + Hyper Laplace deconvolution

Image A



Deconvolution result



Speed and memory



- Reconstruction of a 32000x32000 image divided into overlapping tiles
 - CPU: AMD Ryzen 7 3700X (8C/16T, 3.6/4.4 GHz base/boost clocks)
 - RAM: 64GB DDR4 3200MHz
 - GPU: Nvidia Quadro RTX 6000 (Turing generation, 24GB VRAM)
- NAFnet Denoising + HyperLaplace Deconvolution (CPU only)
 - **NAFnet denoising runtime: 59 min 24 sec**
 - **Deconvolution runtime: 6 min 27 sec**
- NAFnet Denoising + HyperLaplace Deconvolution (GPU+CPU)
 - **NAFnet denoising runtime: 2 min 4 sec**
 - **Deconvolution runtime: 6 min 27 sec**

Approach 2: supervised deep learning



- For deep learning we need a dataset...
- We do not have a paired dataset of low- and high-res images
 - Train an image restoration network on a **large dataset of satellite images** (e.g., Sentinel, SPOT, Landsat, ...)
 - We use the available images as if they were high-res, and simulate PSF and downsampling
 - This assumes that the learned upscaling process is scale-invariant
 - **Apply directly** to target images, or...
 - **Fine-tune** the network using a small dataset of target images (or their likes) if available
- Open issues: Effect of domain gap between training and test images
- Selected architecture: NafNet
 - Input: interleaved A and B images with missing pixels at zero

Training process

- **Datasets:**

- **DIV2K**: 800 natural images, various contents and pixel resolutions
- **USGS** Landsat (+ **Hexagon** aerial images for finetuning):
 - 776 images @30 m after 8x augmentation (mirroring, rotation)
 - 80 resampled Hexagon images after 8x augmentation
- **WorldStrat**: 3924 images, 1.5m pixel resolution (SPOT 6/7)

- **Patch size**: (192, 192)



Test images

- Left: GT airport image, no PSF/noise
- Right: GT Hexagon image



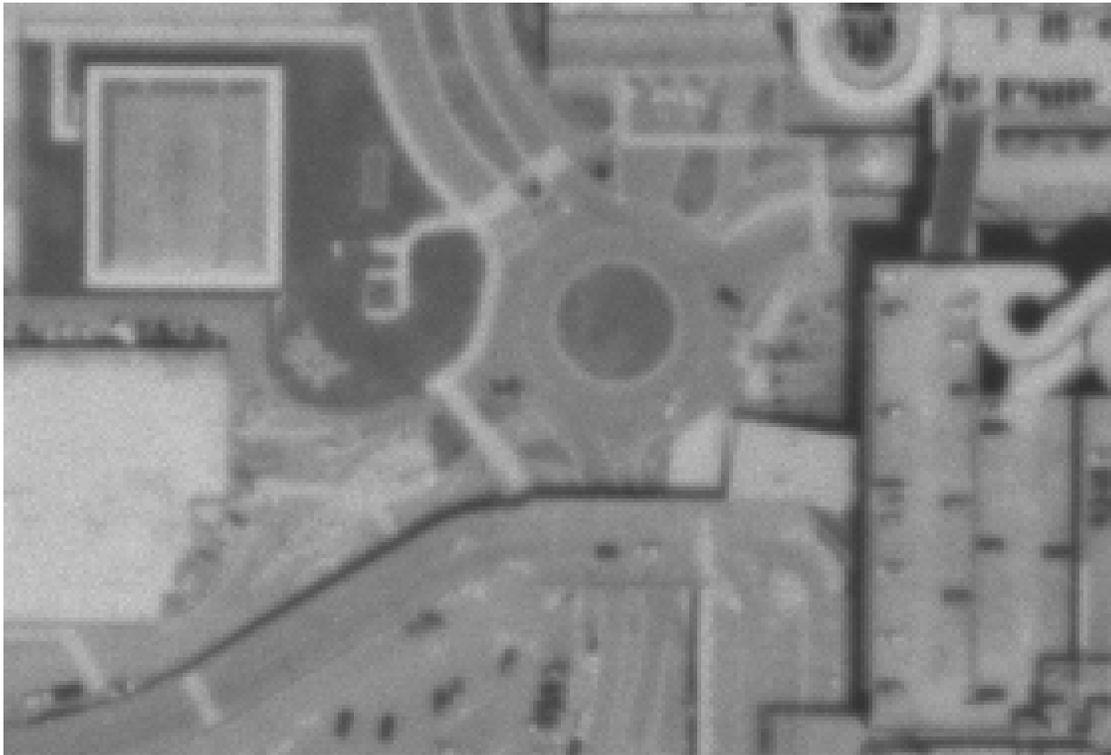
Test images

- Left: GT airport image, no PSF/noise
- Right: airport image “A”



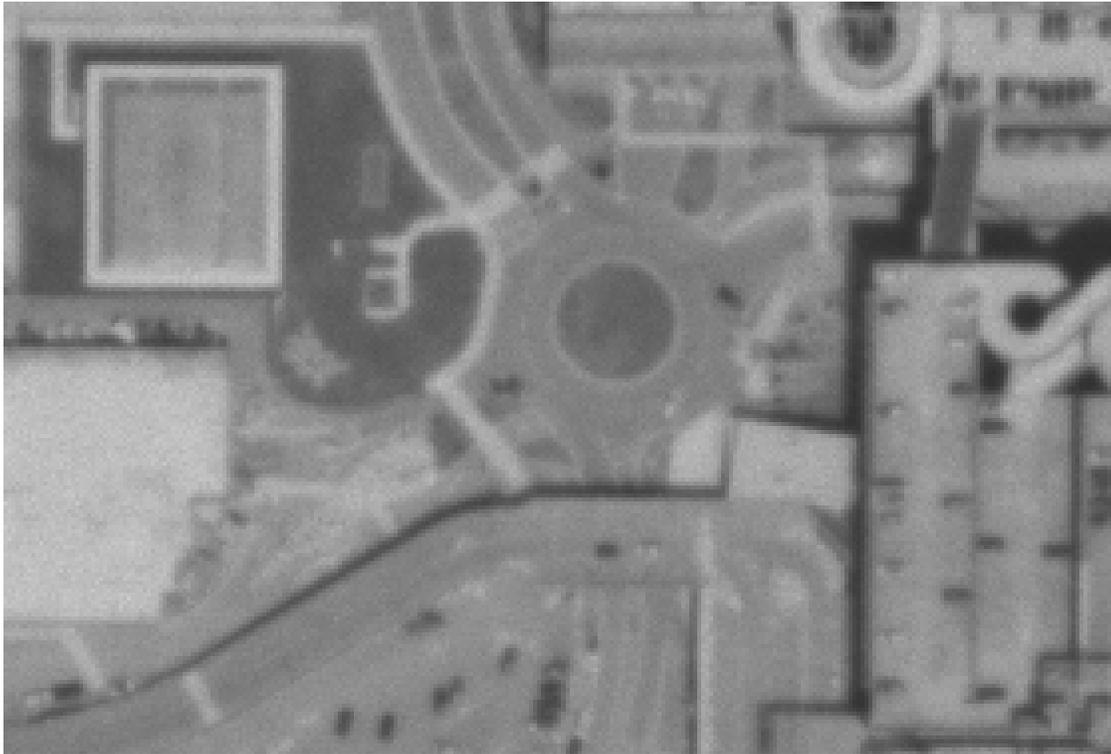
Sample results

- Left: image A
- Right: model-based deconvolution



Sample results

- Left: image A
- Right: DIV2K



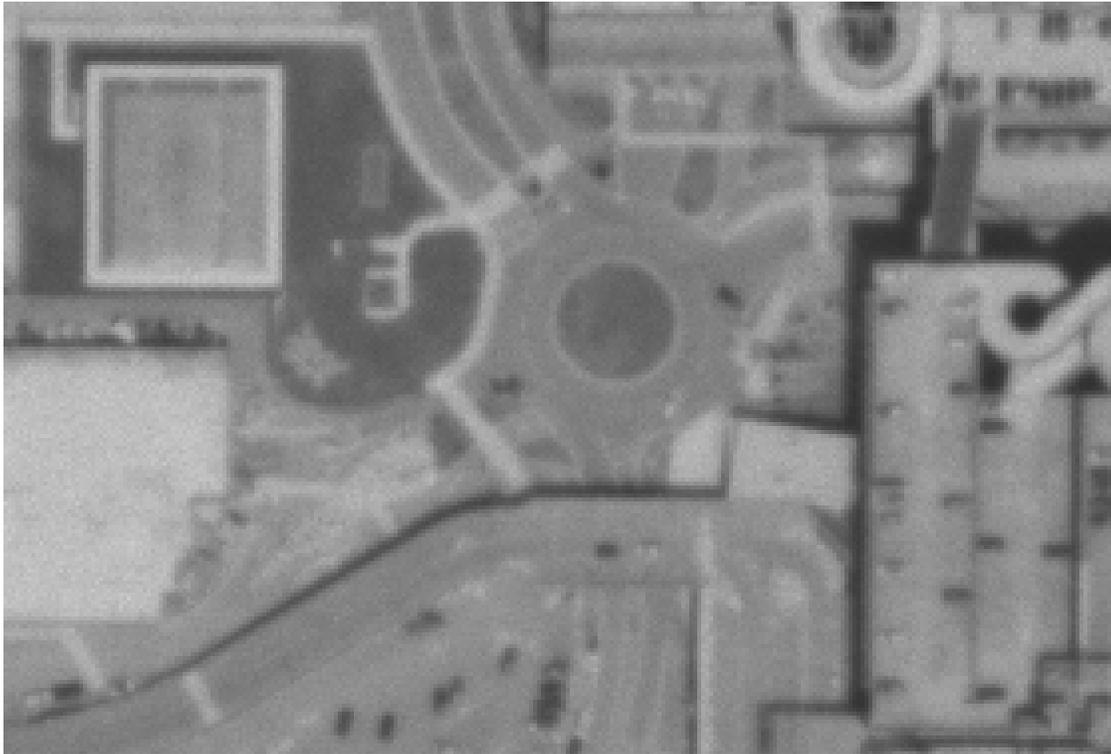
Sample results

- Left: image A
- Right: USGS+Hexagon



Sample results

- Left: image A
- Right: WorldStrat



Sample results

- Left: USGS, no fine-tuning
- Right: USGS+Hexagon



Sample results

- Left: model-based deconvolution
- Right: Worldstrat



Metrics computed with respect to ground truth image

- **SNR**: signal-to-noise ratio between reconstructed and ground truth image, $SNR(x, y) = \frac{\sum_i x_i^2}{\sum_i (x_i - y_i)^2}$
- **SSIM**(x, y) = $\frac{(2\mu_x\mu_y + C_1)(2\sigma_{xy} + C_2)}{(\mu_x^2 + \mu_y^2 + C_1)(\sigma_x^2 + \sigma_y^2 + C_2)}$
- Median Absolute Error: **MAE** = $\text{median}_i(|x_i - y_i|)$
- Median Relative Error: **MRE** = $\text{median}_i\left(\frac{|x_i - y_i|}{|x_i|}\right)$

Metric results - airport

- Deep learning methods clearly show better metrics than model-based methods
- This is consistent with the visual appearance of the restored images
- Very similar results on Hexagon image

	SNR	MAE	SSIM	MRE
Model-based method	20.421	88.348	0.684	4.303
NAFnet - DIV2K	21.749	70.547	0.754	3.477
NAFnet - USGS	22.005	58.784	0.789	2.903
NAFnet - USGS+Hexagon	21.940	60.068	0.784	2.950
NAFnet - WorldStrat	22.067	65.558	0.775	3.214

- **Supervised deep learning methods** are significantly better at increasing image contrast than model-based ones
 - Results are highly dependent on the training process
 - Their visual quality is better
 - Their accuracy and sharpness are better
 - Their running time is lower (because they can be accelerated on GPU)
- There is always a trade-off between **sharpness** and **noise/artifacts**
 - Using high-resolution images in the training set typically yields sharper images (Worldstrat, USGS+Hexagon)
 - Even the “less sharp” deep learning results are better than that achieved by model-based methods
- Results would be even better if the method could be trained on a large dataset of images similar to the target, or a paired high- and low- res dataset