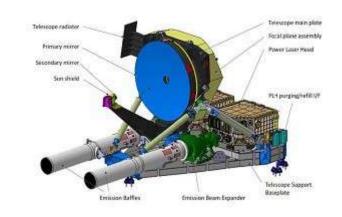


# ATLID Level 1 product verification and validation needs



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M. Haarig (Tropos)

F Marnas, A. Chantry (ESTEC)









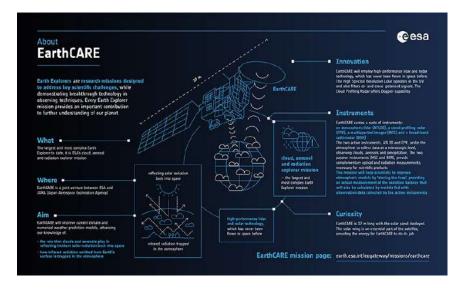






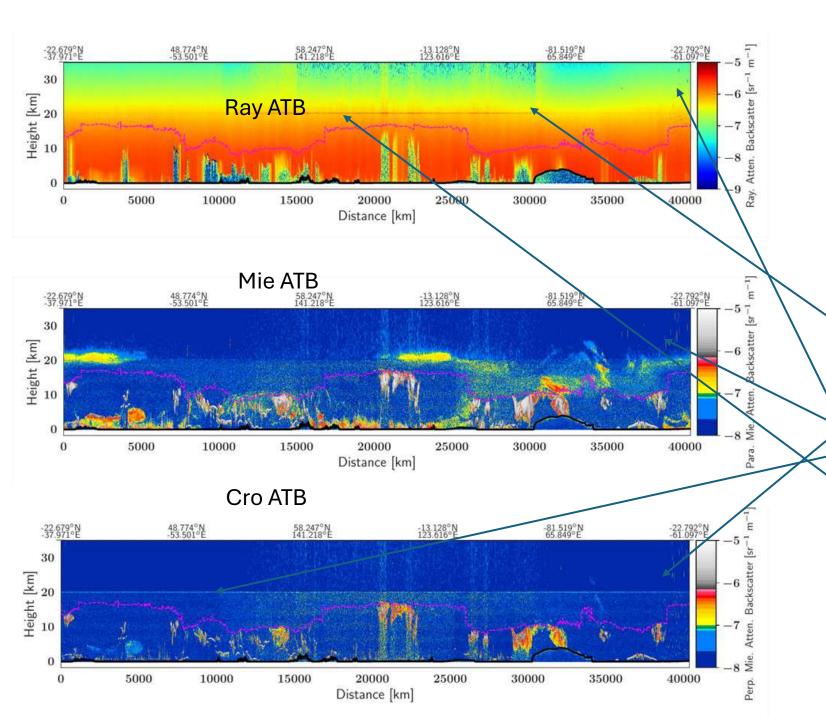






## Outline

- Overview of ATLID L1 data
- Main noted Issues and solutions
  - Background and Offset removal issues.
  - Radiation noise
  - Hot Pixels
  - 20km (Charge Transfer Efficiency related) features.
  - Depolarization channel issues
- Summary



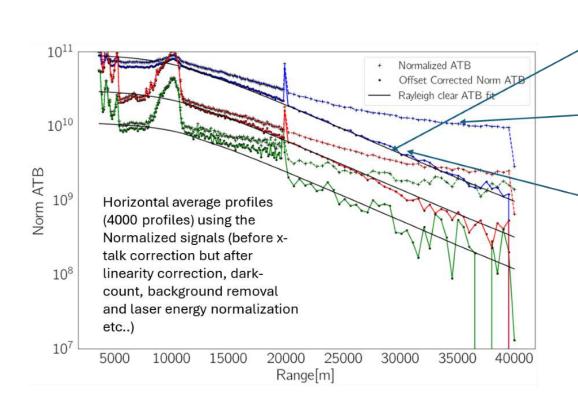
Sample output from the operational processor for one orbit.

Aug 14 Example.

- 1. Discontinuities due to bad calibrations, especially in daylight.
- 2. Radiation speckle noise
- 3. Hot Pixels
- 4. 20km feature in the Ray and Mie
- 5. Cold Pixel
- 6. Jumps between HR and LR
- 7. Offset Bug
- 8. Depolarization issues

Background Removal was not working well enough: Relationship between signal acquired in the background sections of the detection CCD and the signal sections of the CCD were not accurate enough!

## High background case: 01055D



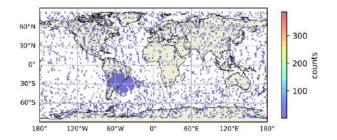
Solid Lines are fits to the expected Rayleigh Clear Signal.

Using Normalized signals without an offset adjustment fits very badly!

Allowing for an offset (i.e. allowing for a small error in the background removal) results in very much better fits!

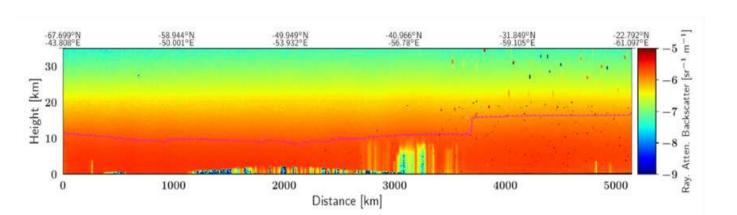
This explains why the calibration is off in daylight and other effects (but does not explain the 20km spike features).

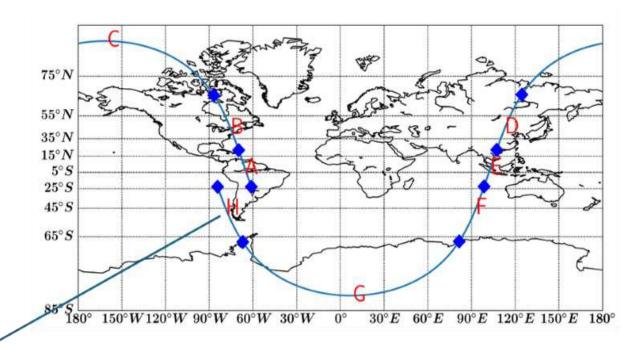
Shape of signal is all wrong. Extinction and backscatter derived using such signals will be way off!



# **Radiation Noise**

Rate is about 20- 30 per 1e+5 profiles per day.



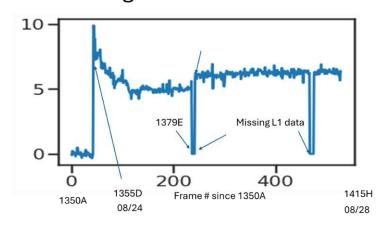


#### Can be detected by

- 1) Finding the e.g. 99 percentile level
- 2) Flagging pixels e.g. 10x higher than this level
- Checking for false positives by comparing to other channels

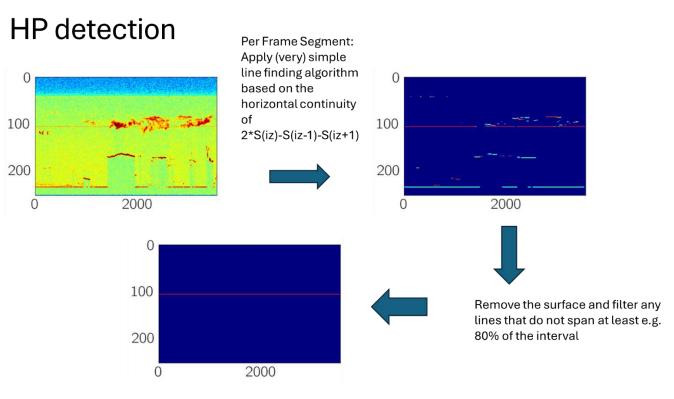
Birth of a Hot Pixel Cross-Polar Channel Frame 1355D 08/24: 0305

#### Estimated offset in Background in Cro Normalized Signals



A prototype Software detection and correction algorithm has been developed and being tested.

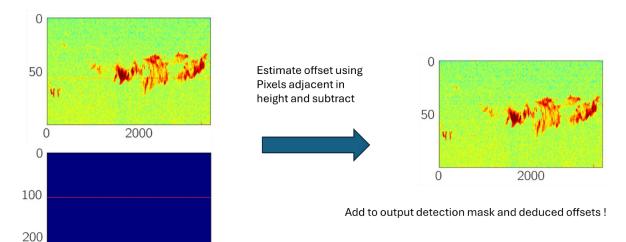
# Weekly Dark-Current maps have been implemented!



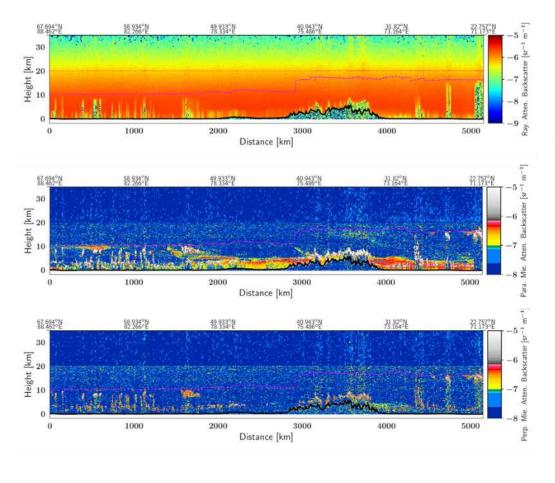
#### HP replacement

2000

0

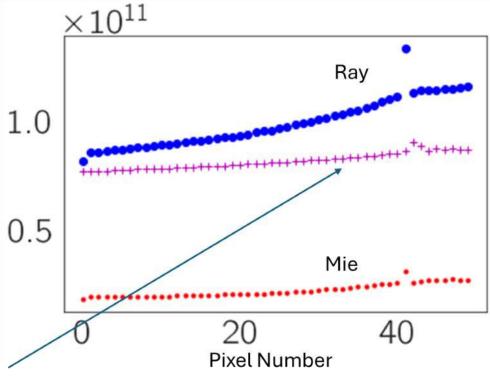


#### 20 Km features in the Ray and Mie Channels



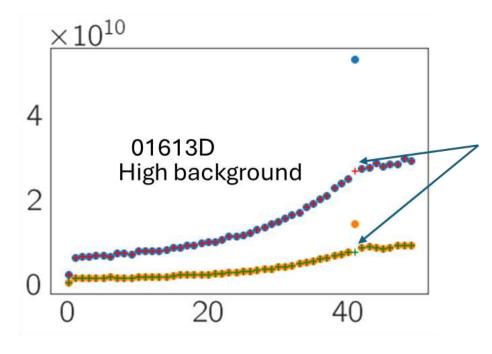
Crosspolar channel is different...?

The result of averaging the Raw signals (minus the offset and corrected for the range bin width) for the first 4000km for fn01329D as a function of pixel number.

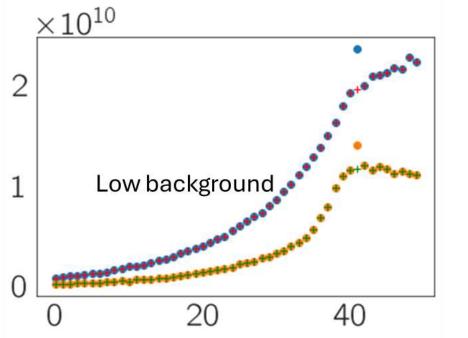


Recent DCM → Two adjacent Hot Pixels!

Shown are the raw\_signals divided by the bin\_width and multiplied by the range^2

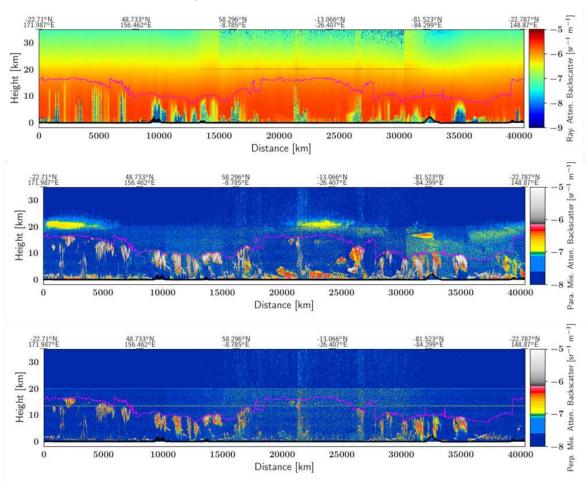


Raw\_corrected[41]=Raw[41]-0.04\*Raw[40]



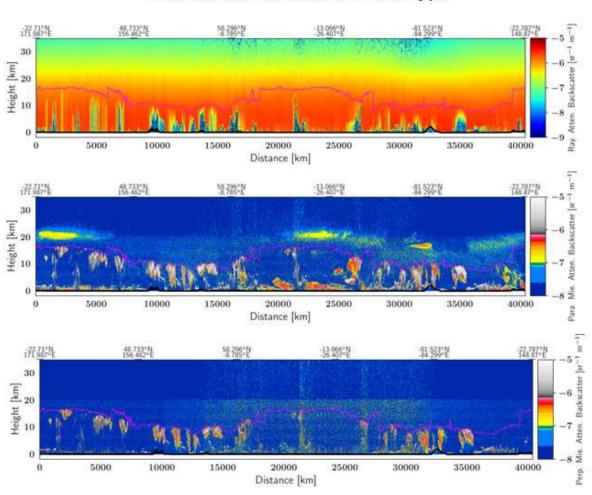
#### Orbit 01613: Sept 09 2024

#### Operational Processor

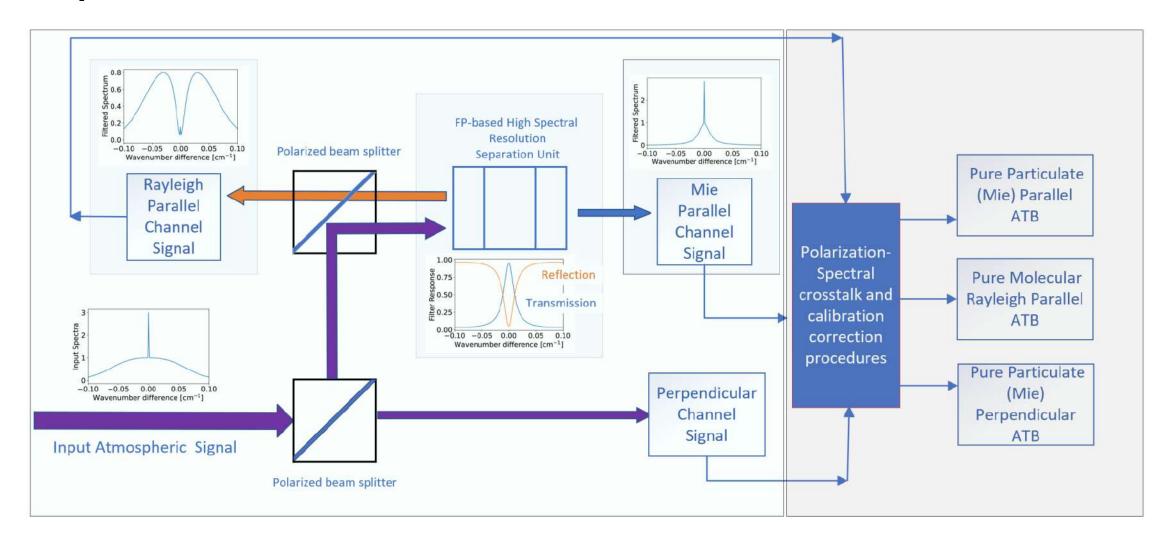


#### Orbit 01613: Sept 09 2024

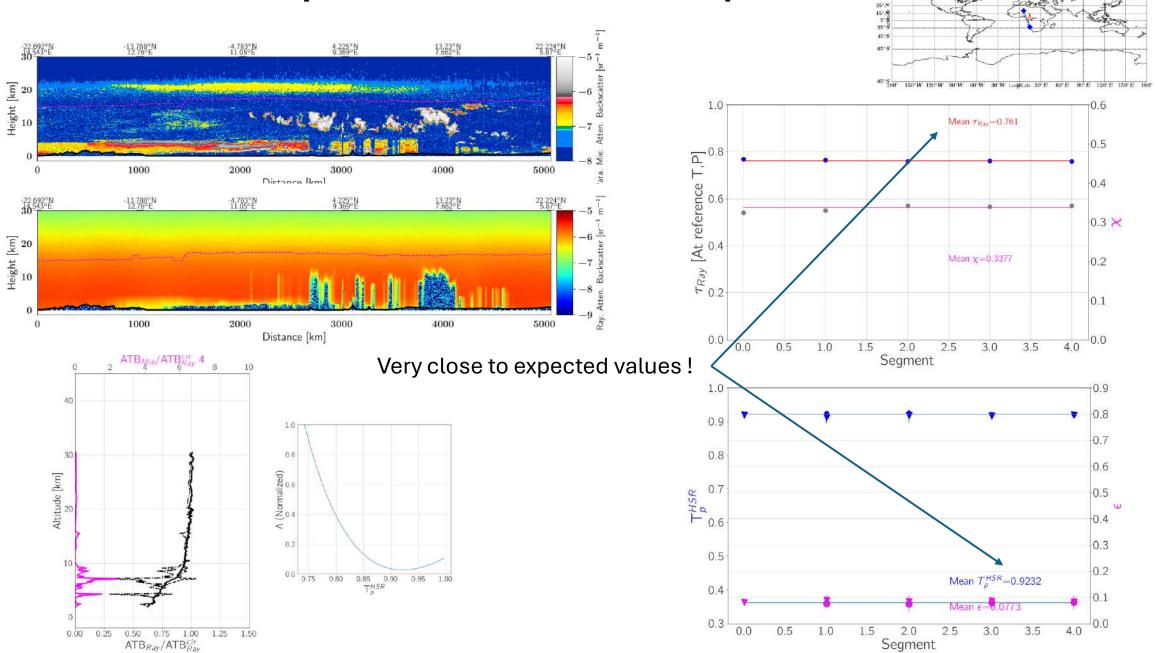
#### KNMI Post-Processor Prototype



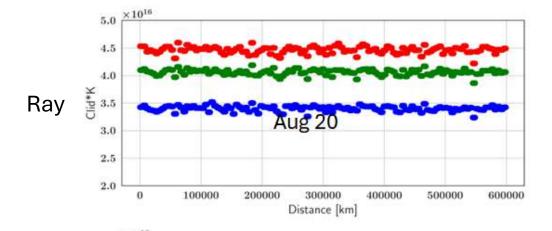
## Spectral Cross Talk determinations



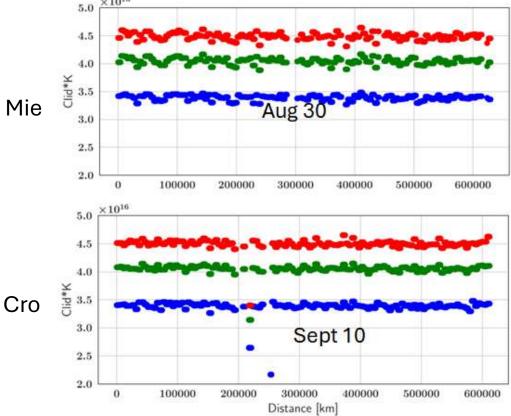
# Cross-talk update 01542A: Sept 09



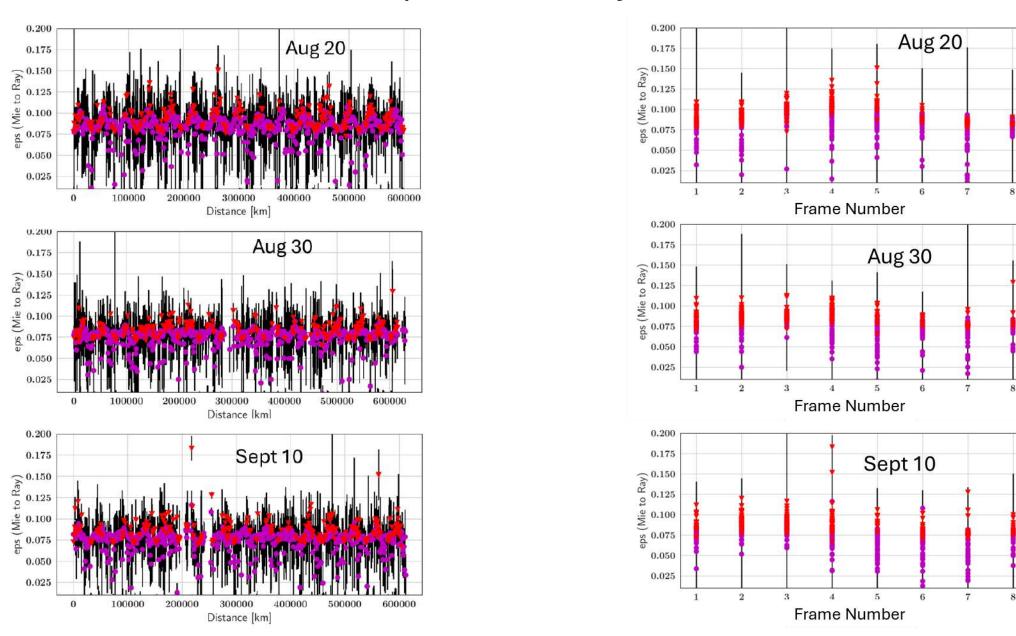
# Monitoring

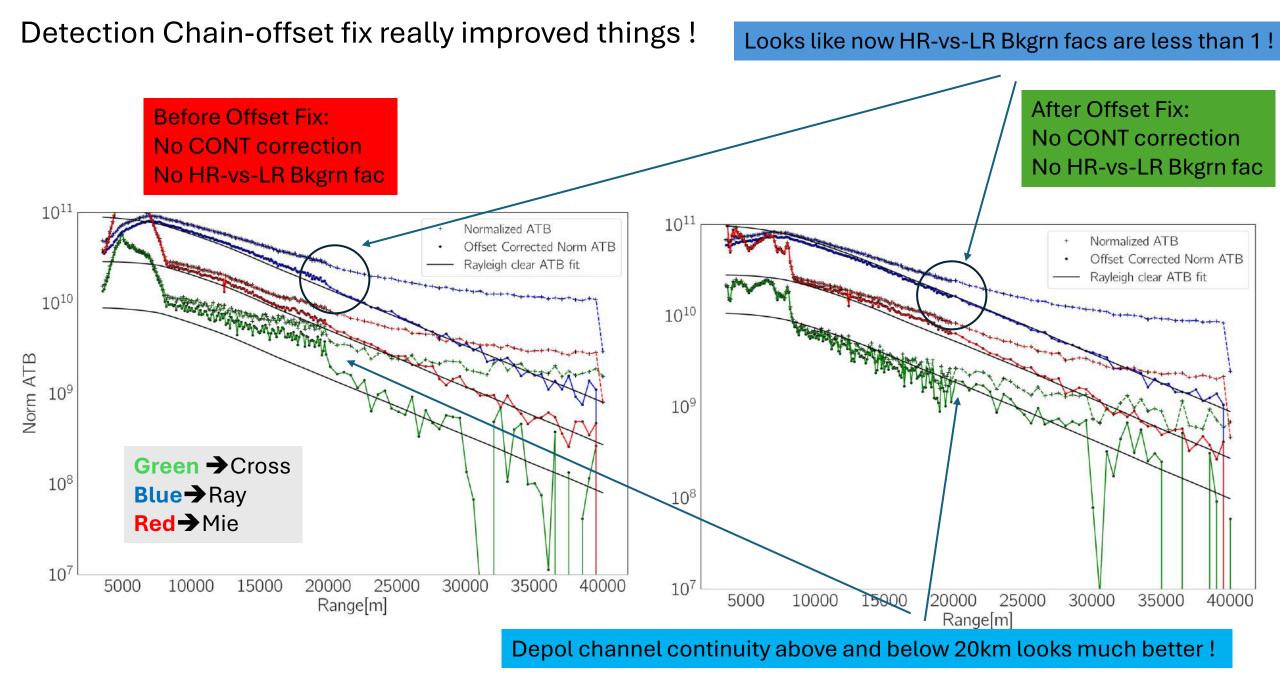


Per-channel effective calibration coefficients.



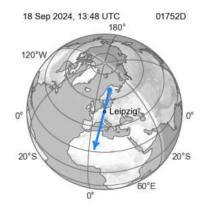
## Eps: Mie → Ray



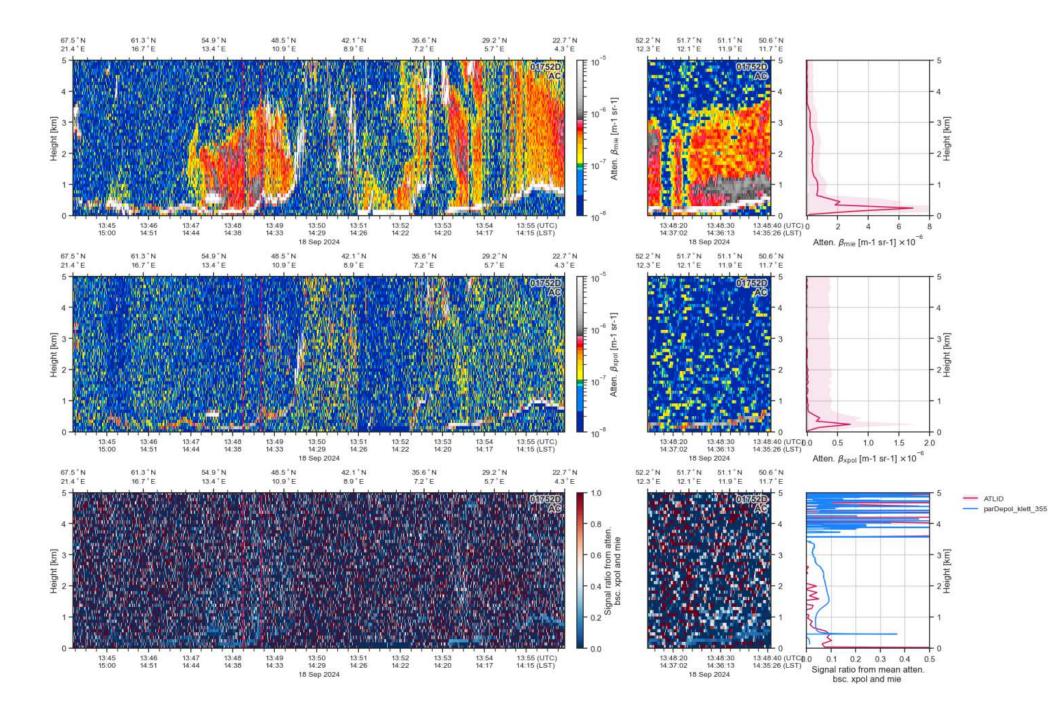


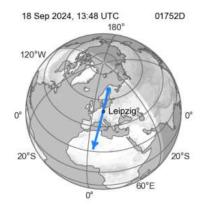
## Depolarization

- Could only be really investigated in depth after the background and offset issues were sorted out.
  - Recently a lot of progress has been made though.
    - Most recently inconsistencies between the calibration database definitions of a few relevant factors and the definitions used in the processor were identified.

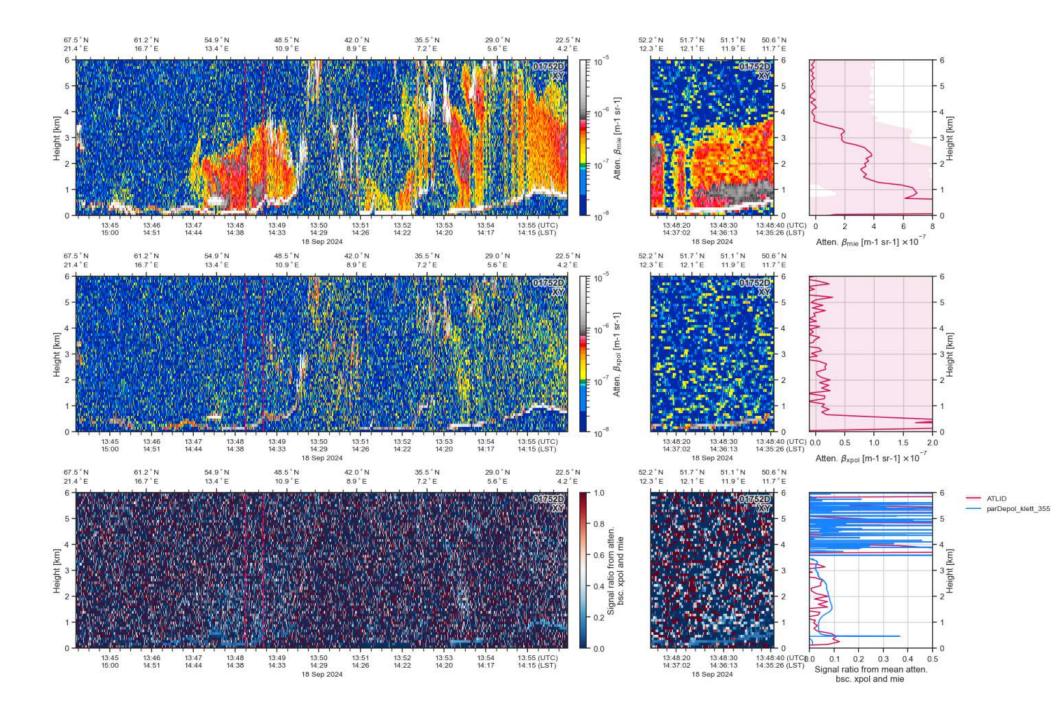


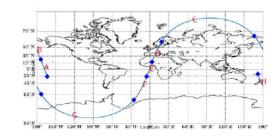




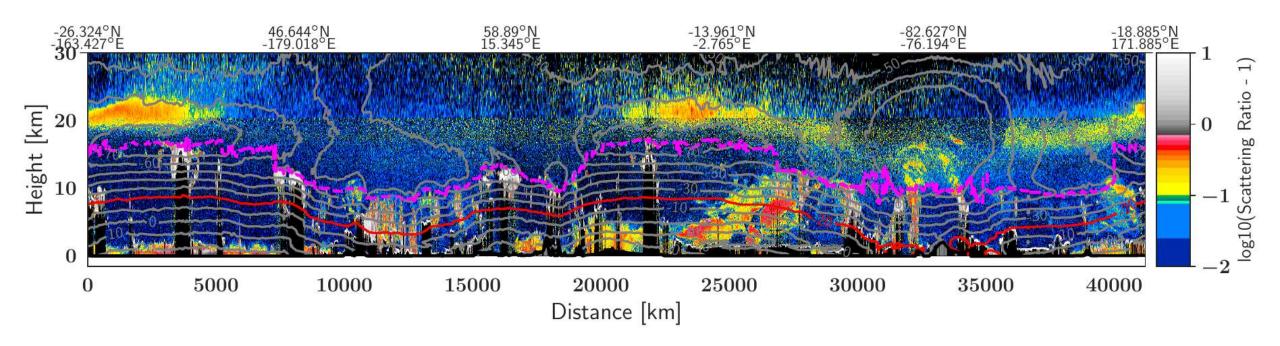


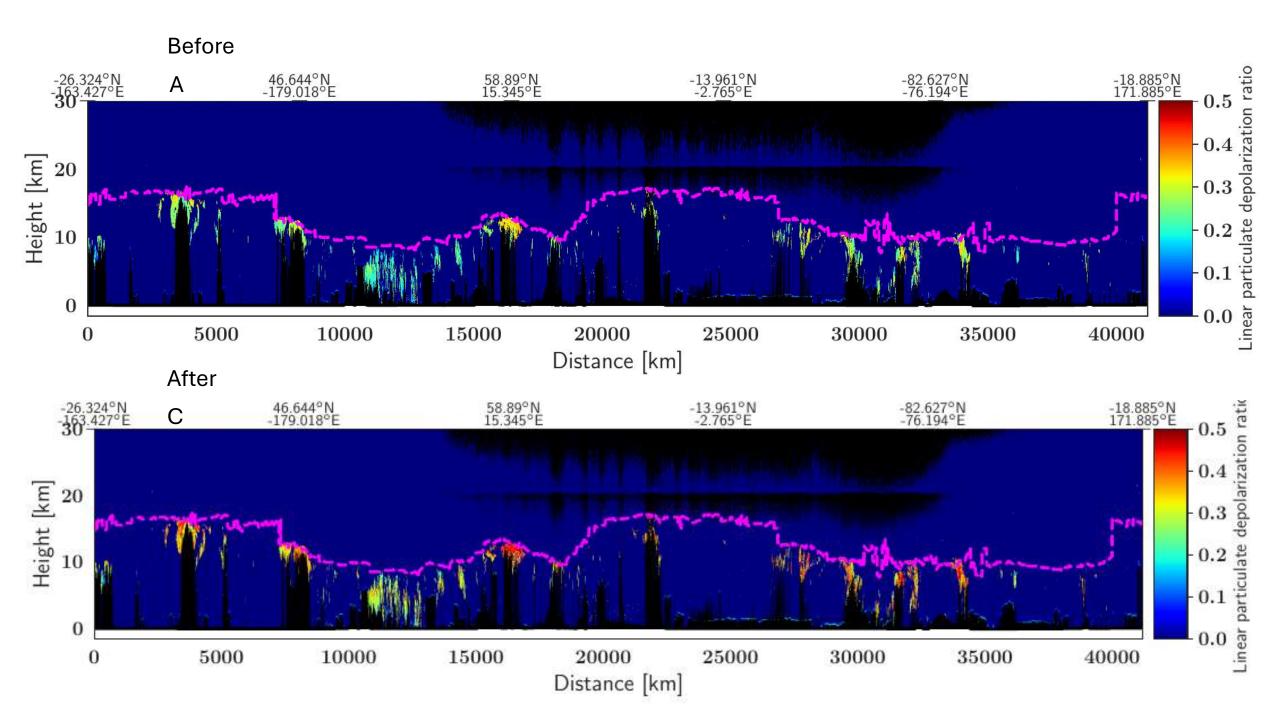






## Example Orbit (01752) with Offset fix

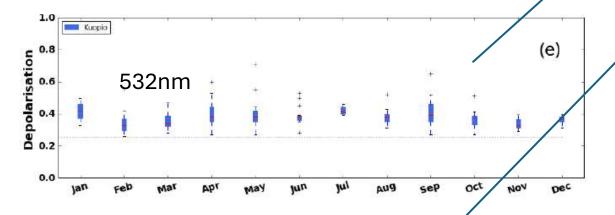


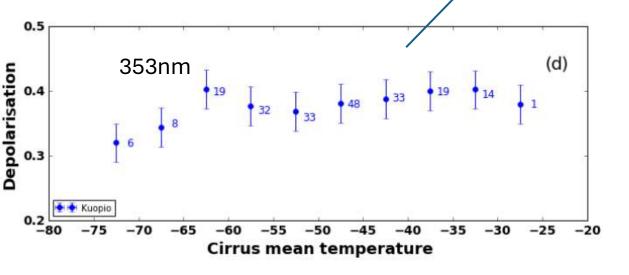


#### Comparison with results in

Variability in cirrus cloud properties using a Polly<sup>XT</sup> Raman lidar over high and tropical latitudes

Kalliopi Artemis Voudouri<sup>1</sup>, Elina Giannakaki<sup>2,3</sup>, Mika Komppula<sup>3</sup>, and Dimitris Balis<sup>1</sup>

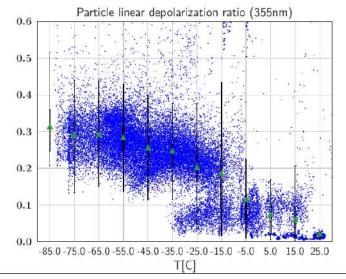




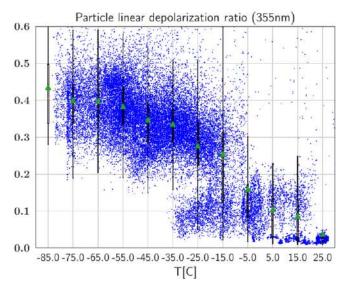
Cirrus properties	Gwal Pahari
N	11 (7 d, 4 n)
% subvisible	0
% thin	20
% opaque	80
LR 355	$27 \pm 12$ $23 \pm 8 d$ $31 \pm 15 n$
LR 532	$28 \pm 22$ $23 \pm 3 d$ $33 \pm 11 n$
COD 355	$0.60 \pm 0.25$ $0.40 \pm 0.30$ d $0.80 \pm 0.20$ n
COD 532	$0.45 \pm 0.30$ $0.30 \pm 0.40$ d $0.60 \pm 0.20$ n
CR (355/532)	$1.50 \pm 0.80$

• Elandsfontein

#### Operational Processor A



#### Prototype Processor C



## Summary (I)

- L1 data is of good quality! In the first public release
  - Offset fix has been implemented
  - Background fix has been implemented
  - Spurious (protonic) noise spikes filtering
  - Update of the transmission factors → "better but not yet good enough Depol!"
    - Further work and checks required.

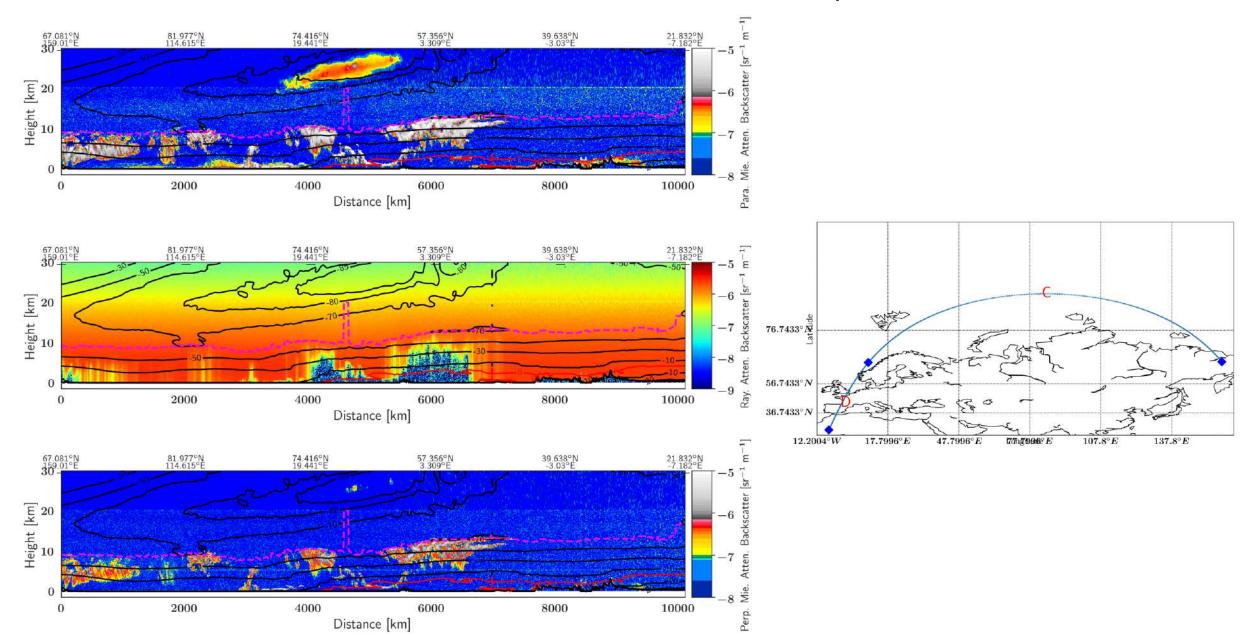
#### • Still to do:

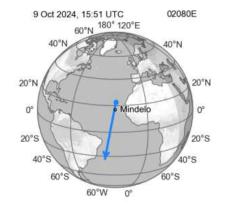
- 20km (Charge Transfer Efficiency) spikes correction
- Missed Hot / Cold Pixel correction / filtering
- Update of the detector sensitivity values (i.e reading them directly from CCDB)→ even better Depol

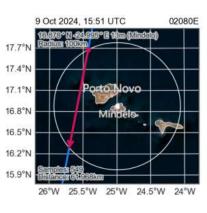
# Summary (II)

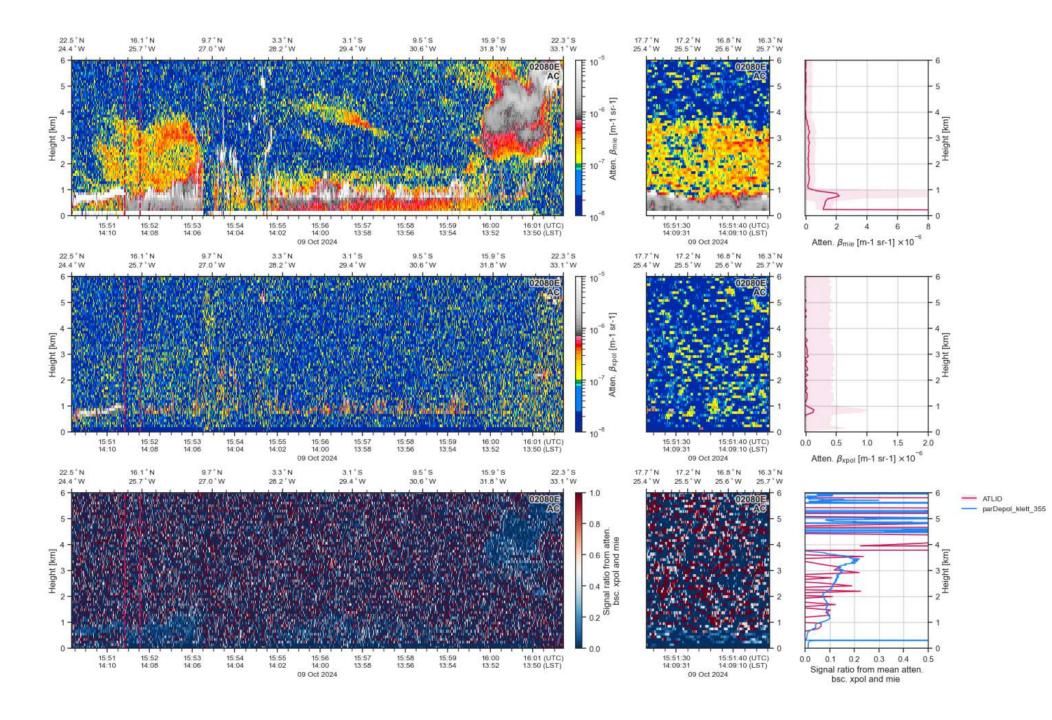
 Range of good Cal/Val cases covering a range of conditions (Day/Night) still useful esp. w.r.t Depol measurements

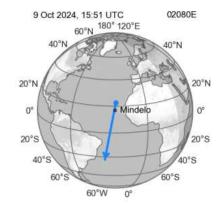
### And to finish..... a nice PSC over Europe CASE!

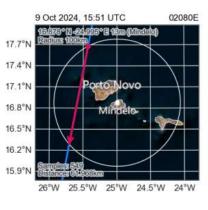


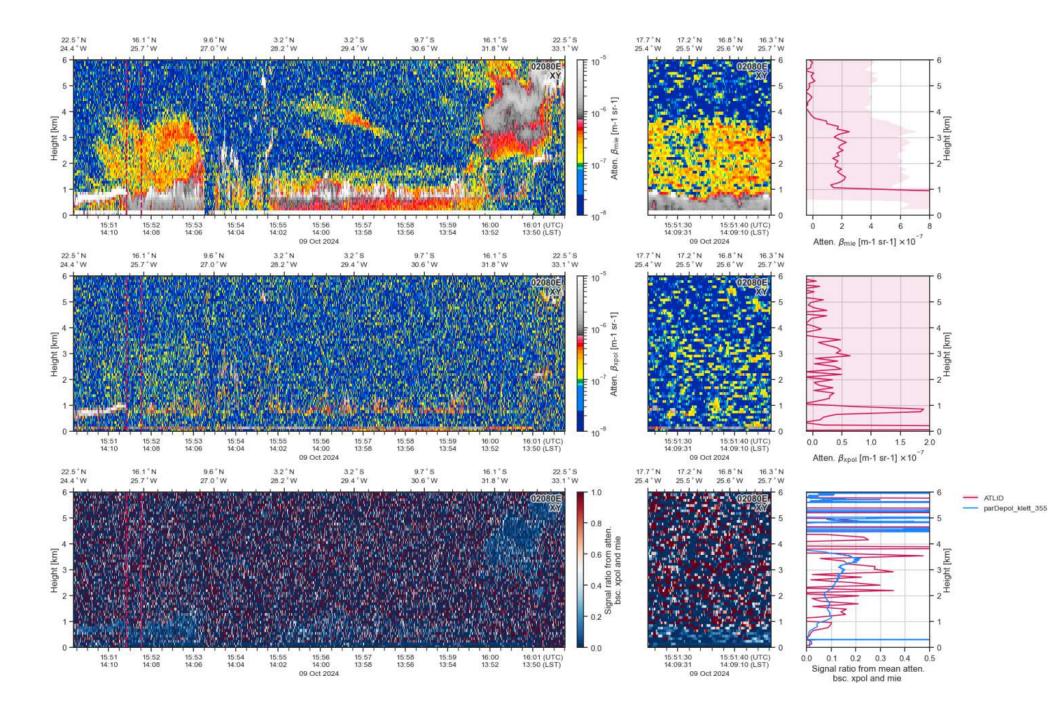












## Cold Pixel

#### 4.2.5 Cold Pixel

The Yop-Panel of Figure 13 shows the cold-pixel (102) present in the Mie channel. In contrast to the hot <u>pixels</u> it appears as a line of lowered intensity. A prototype algorithm for the detection and correction of <u>cold-pixels</u> is <u>described</u> in the companion L1 processor document [RD6].

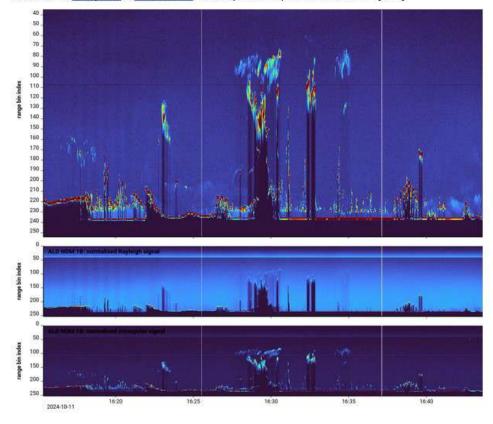


Figure 13. Normalized signals from the Mie, Rayleigh and cross-polar channels. The y-axis is stretched for the Mie channel in order to make the cold-pixel (pixel 102) visible.

#### 4.2.5 Cold Pixel(s)

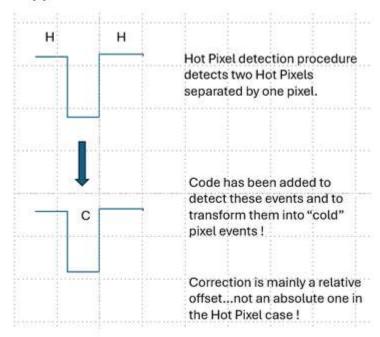


Figure 7: Extension of the HP detection routine to detect CPs.

## HR-LR 'Jumps'

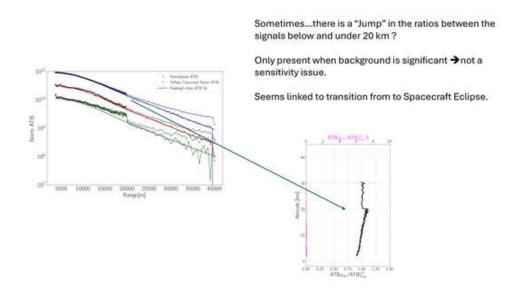
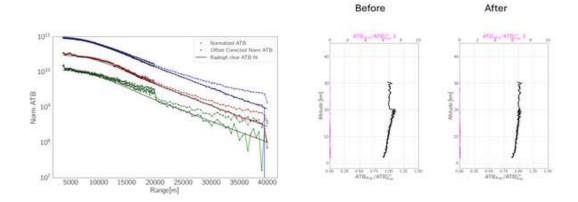


Figure 14. Illustration of the "jumps" sometimes present between the high and low-resolution sections of the signal profiles.

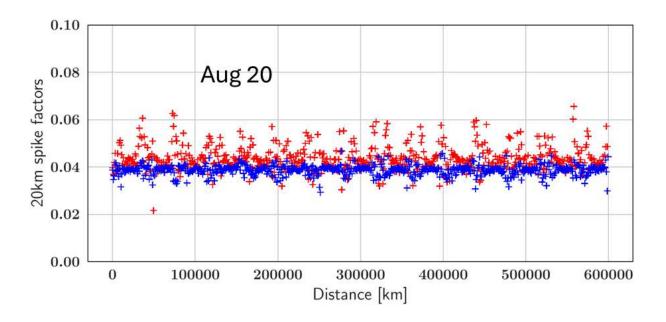
# Continuity test and correction has been implemented.

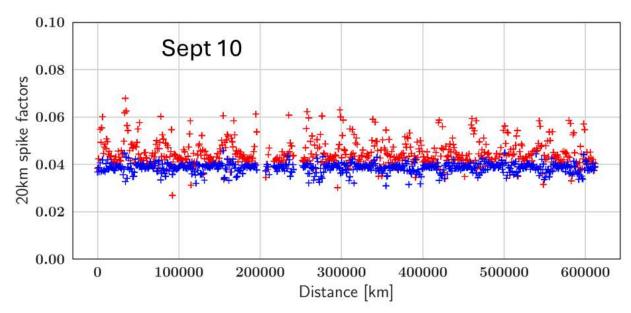


Use the Ray signals to determine what the relative additional background needs to be subtracted from the HR samples! Use this factor to scale the Cro and Mie default values.



Work by Annabel at ESA revealed a problem with the Offset correction! This is (very) likely the root cause of the "jumps" and fixing it improves the situation!





Estimated 20 km spike correction factors for two complete days (Aug 20 and Sept 10). Red corresponds to the Mie channel and Blue corresponds to the Rayleigh channel

## Use of Ocean Surface Returns for eps assessment?

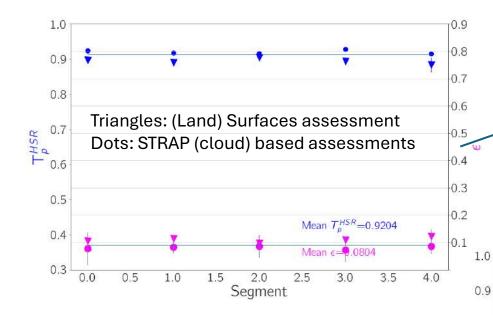
0.8

 $\perp_{p}^{HSR}$ 

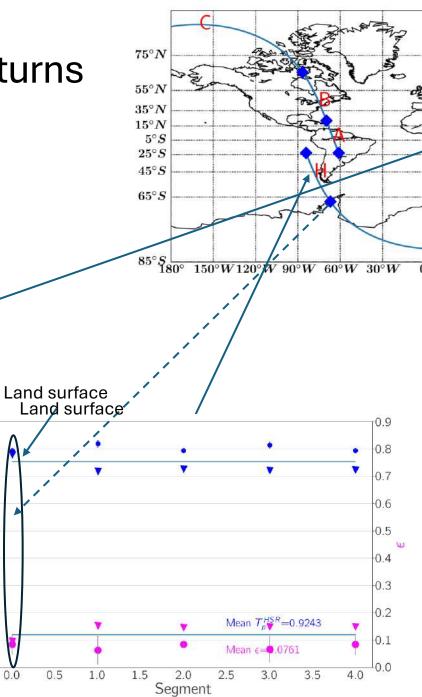
0.5

0.4

0.5



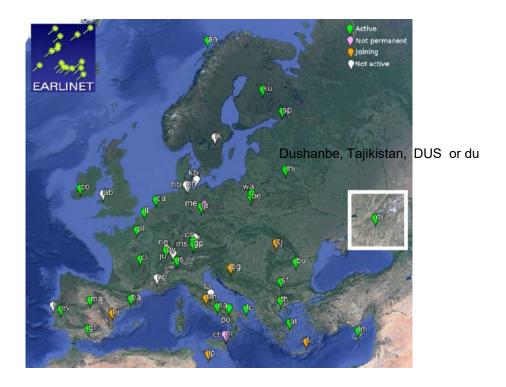
Using land returns the STRAP and surface-based eps assessments usually agree well!

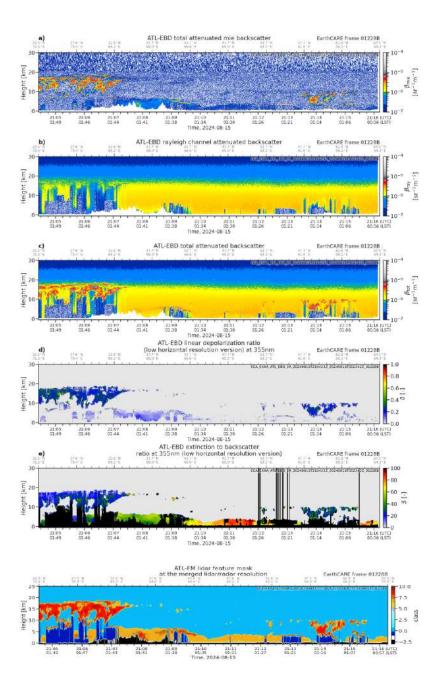


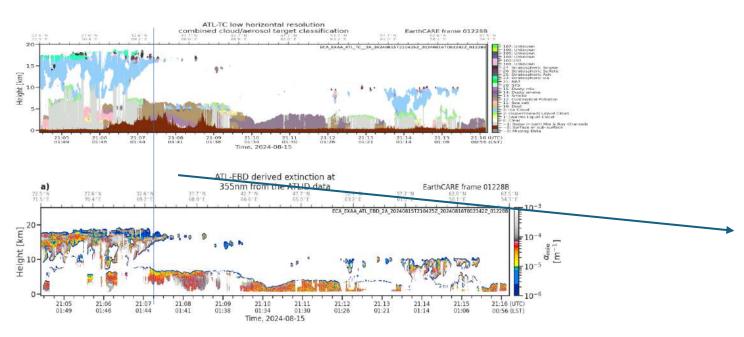
Using water returns the STRAP and surface-based assessments tend to be significantly different!

30°E 60°E 90°E 120°E 150°E 180°

# A-FM and A-PRO preliminary comparison with EARLINET data :An example



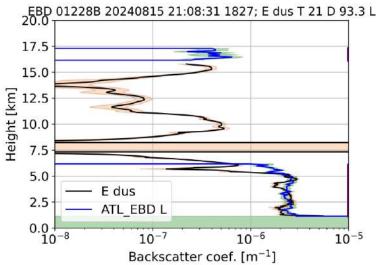


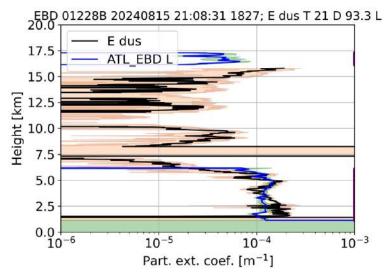


Comparisons for nighttime conditions are reasonable. Daylight retrievals are bad! (BB Bug)

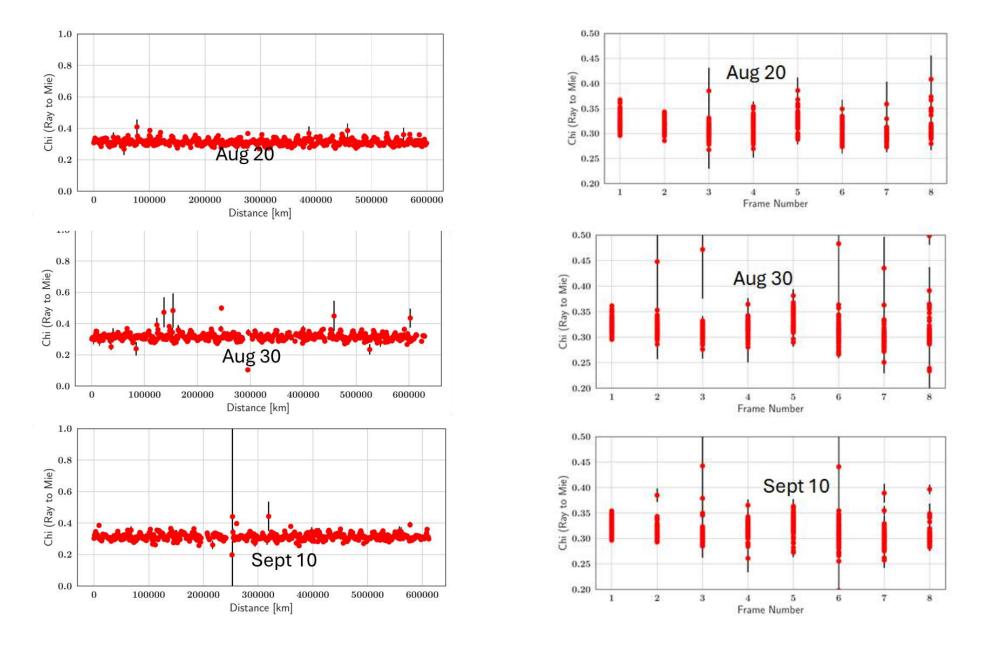
Other known issues: Thick aerosol is misidentified as (water)cloud!

Working on a fix now.

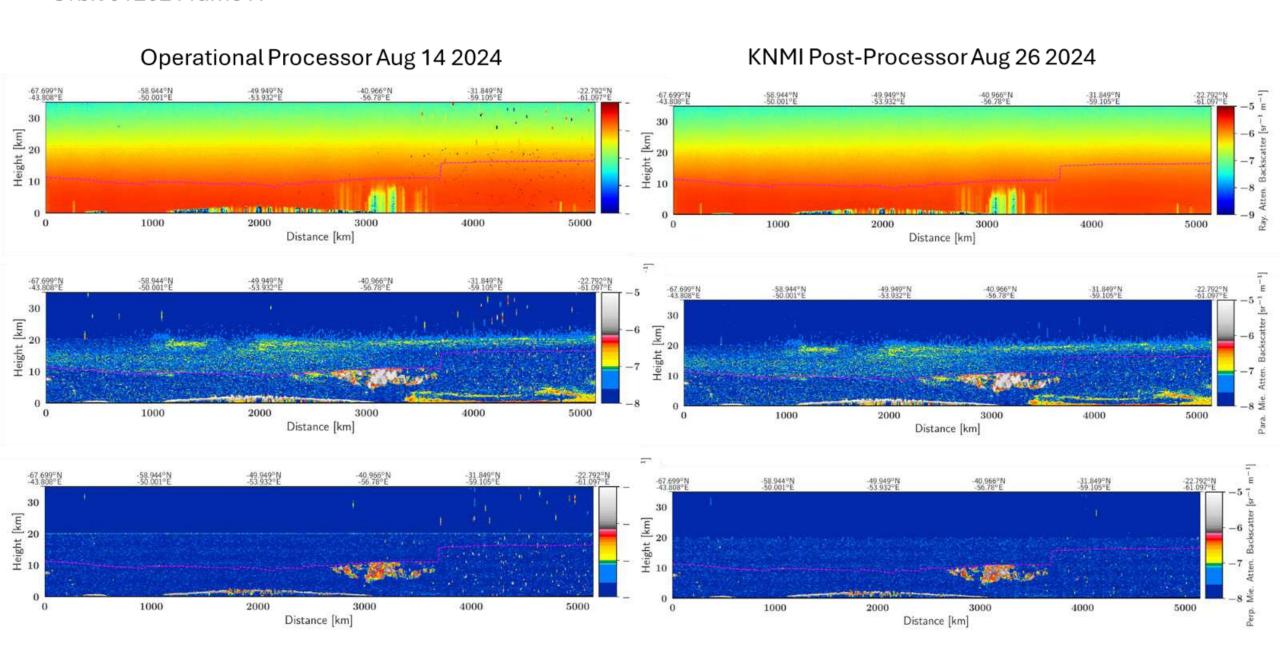




## Chi: Ray → Mie

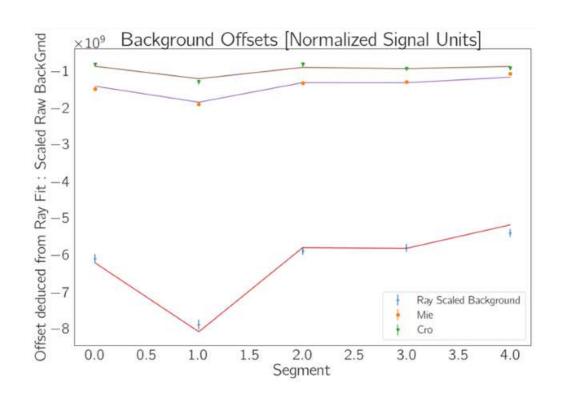


#### Orbit 01202 Frame H



## What does the code do when the background-bug flag is set?

- 1) Allows for an offset in the Rayleigh Clear fits
- 2) Correlates the determined offsets with the Signal Background (available each shot ).
- 3) Subtracts the scaled Signal Background from the Normalized signals for each shot.



#### The correlation is quite good!

Using the raw signals, it looks like the background subtraction is off by a constant factor for all three channels.

B Offset\_factor\_ray= 0.04941458318431666 B Offset\_factor\_mie= 0.04537184433544129

B Offset\_factor\_cro= 0.007548013527471745

About 5% more signal needs to be subtracted in the Mie and Ray channels and 0.75% in the Cro.