

Projectile Geometry Effects on Momentum Enhancement of Hypervelocity Impact Simulations

Mallory E. DeCoster,¹ Dawn Graninger,¹ Emma Rainey,¹ Michael Owen,² Angela Stickle, ¹ ¹Johns Hopkins University/Applied Physics Laboratory ²Lawrence Livermore National Laboratory



Glenn Research Center Goddard Space Flight Center John F. Kennedy Space Center Johnson Space Center Langley Research Center Marshall Space Flight Center Planetary Defense Coordination Office







Jet Propulsion Laboratory California Institute of Technology







Is momentum enhancement (β) tied to the efficiency of the projectile to generate ejecta during crater formation? If so, is a simplified point source solution accurate for efficiently modeling the DART intercept?



The simulation parameters defined for the 3D CTH tests were adapted from the benchmarking study and standardized across the different codes. This time we used a more realistic target material of <u>30% porous</u> basalt.

Dimorphos (Target) Shape



<u>Sphere</u> Radius (r) = 80 m Mass = 1.3×10^9 kg <u>Material</u>

30% porous basalt

2D/3D Impactor Shapes

Asteroid Equation of State:

Sesame

Bulk density = 2.65 g/cc Porous density = 1.8536 g/cc (30% porosity) Pore compaction pressure = 280 MPa P-alpha describes pore crushing process

Base Asteroid Strength

Model: Brittle Damage with Localized Thermal Softening (BDL-Basalt)

Cohesion of intact material: 90 MPa Limiting strength: 3.5 GPa Tensile/spall strength: -10 MPa

Impactor Properties

Mass = 550 kg Velocity = 6.65 km/s Simple shapes: Fully dense Aluminum Spacecraft: 10 different materials (Al, Al alloys, steel, oxides, water, xenon)

The temporal evolution of β for the 2D and 3D spheres are very similar. The momentum enhancement for the 3D sphere over predicts the spacecraft β by ~10%.



The temporal crater evolution of the 3D spacecraft is much different than the 3D sphere. In contrast to a singular transient crater that is wider than it is deep, the spacecraft produces a very complex-looking crater shape with side lobes.





All impactors produce craters that are wider than they are deep. The sphere's crater is symmetrical while the spacecraft results in a more complex crater that is not as deep or wide as the sphere.



The 3D DART spacecraft produces $\sim 3x \, \text{less}$ ejecta mass than the sphere, which is responsible for the smaller β . Our results suggest a fully dense AI sphere projectile excessively over predicts β for the DART intercept event.



The sphere projectile creates a very different ejecta cloud compared to the spacecraft. While the range of ejecta velocities are similar, the ejecta formed from the sphere has a higher population of fast moving material.



Conclusion: The results show that a simplified model of the projectile <u>over predicts</u> β by ~ 10%. The sphere is a more efficient projectile resulting in more total ejecta mass and a larger population of fast moving material.



This study investigates the effects of projectile geometry on the momentum enhancement factor (β) for efficiently simulating the DART hypervelocity impact.



Contact Information:

Mallory E. DeCoster Space and Missile Defense Applications Group Johns Hopkins University Applied Physics Lab 11100 Johns Hopkins Rd. Laurel, MD 20723-6099 Office: 240-228-2351 e-mail: Mallory.decoster@jhuapl.edu

<u>Session Date and Time:</u> Wednesday, 28 April, 2021



Lawrence Livermore National Laboratory is operated by Lawrence Livermore National Security, LLC, for the U.S. Department of Energy, National Nuclear Security Administration under Contract DE-AC52-07NA27344. Release Number: LLNL-PRES-821485

Disclaimer

This document was prepared as an account of work sponsored by an agency of the United States government. Neither the United States government nor Lawrence Livermore National Security, LLC, nor any of their employees makes any warranty, expressed or implied, or assumes any legal liability or responsibility for the accuracy, completeness, or usefulness of any information, apparatus, product, or process disclosed, or represents that its use would not infringe privately owned rights. Reference herein to any specific commercial product, process, or service by trade name, trademark, manufacturer, or otherwise does not necessarily constitute or imply its endorsement, recommendation, or favoring by the United States government or Lawrence Livermore National Security, LLC. The views and opinions of authors expressed herein do not necessarily state or reflect those of the United States government or Lawrence Livermore National Security, LLC, and shall not be used for advertising or product endorsement purposes.

Backups

The processes which form large impact craters resulting from hypervelocity impacts are not fully known. We'd like to understand if the projectile can be represented as a simplified point source to make modeling more efficient.



Contact/Compression Stage Excavation Stage

French, Traces of Catastrophe, Lunar and Planetary Institute (2003).

DART benchmarking studies show the propagation of error associated with variables in the phase space. The strength model and material parameters produce the largest uncertainty (~ 20%) in the prediction of crater size and momentum enhancement.



While it has been shown that β is directly linked to the target material properties, the effects of the projectile geometry on momentum enhancement are relatively unknown. Due to the extra boost provided to β by escaping crater ejecta, it has been suggested that projectile configurations that promote large amounts of ejecta excavation will be more efficient impactors.



The simulation parameters defined for the initial 2D CTH tests were adapted from the benchmarking study and performed with **no** porosity in the basalt target.



The 2D results show that there is not a strong dependence between β and projectile shape when the projectile mass is evenly distributed during impact. A natural question to ask is how does this translate to a more complex projectile shape, like the full spacecraft model with deployed solar panel wings?



The temporal crater evolution of the 3D spacecraft is much different than the 3D sphere. In contrast to a singular transient crater that is wider than it is deep, the spacecraft produces a very complex-looking crater shape.







A much more complex crater is created by the spacecraft, as the solar panels contribute to the coupling of the spacecraft to the target .

