

Fragmented Asteroid Airburst Ground Effects

Custom C++ Code for shockwave and optical pulse modeling

Extremely promising

Overview

- The Acoustical effects of these blasts are modeled using the Friedlander blast propagation equation :

$$P = P_0 e^{-t/t_0} \left(1 - \frac{t}{t_0}\right)$$

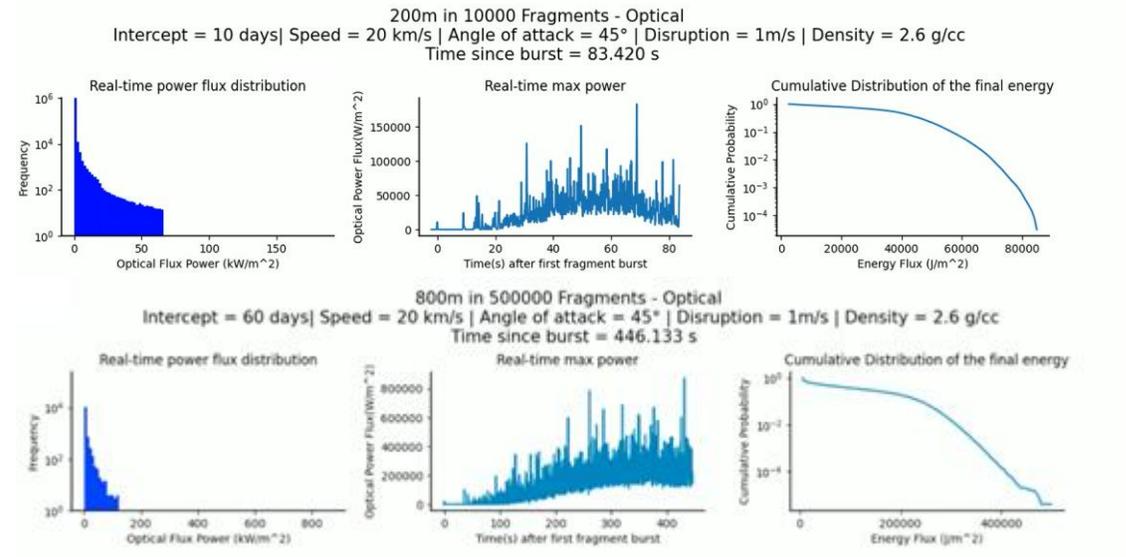
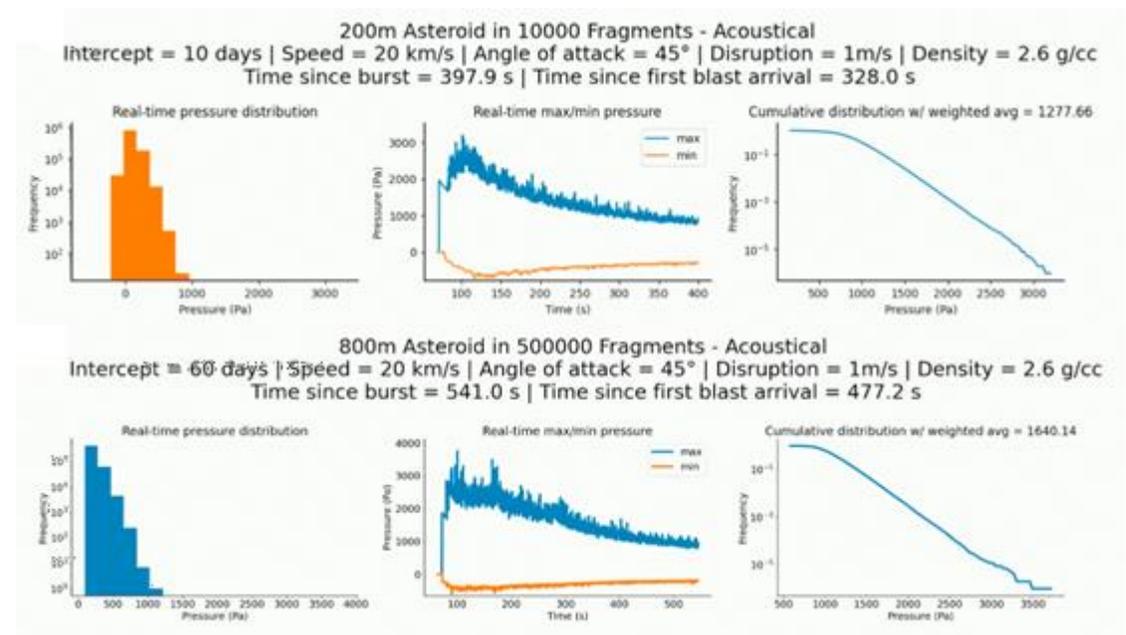
- The Time Decay constant (t_0) is extrapolated from nuclear data as a function of overpressure at any given location:

$$t_0 \begin{cases} -0.07755 \ln(P_0) + 1.051 & P < 200 \text{ kPa} \\ 0.01246 \ln(P_0) - 0.07758 & P > 200 \text{ kPa} \end{cases}$$

- The Overpressures (P_0) for any given location is calculated using the following equation:

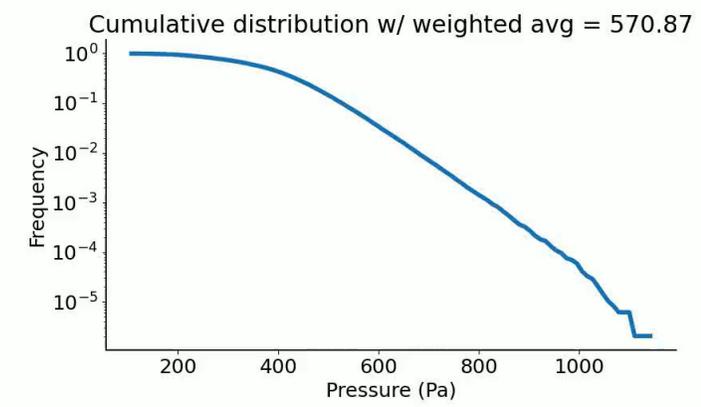
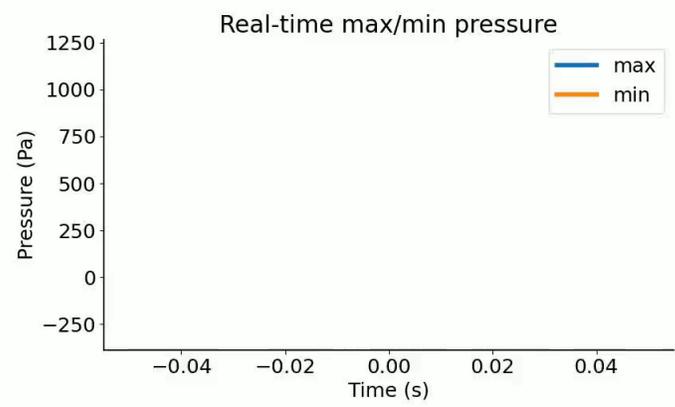
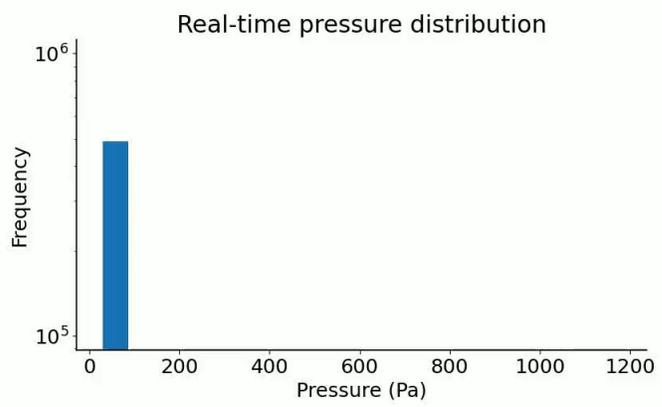
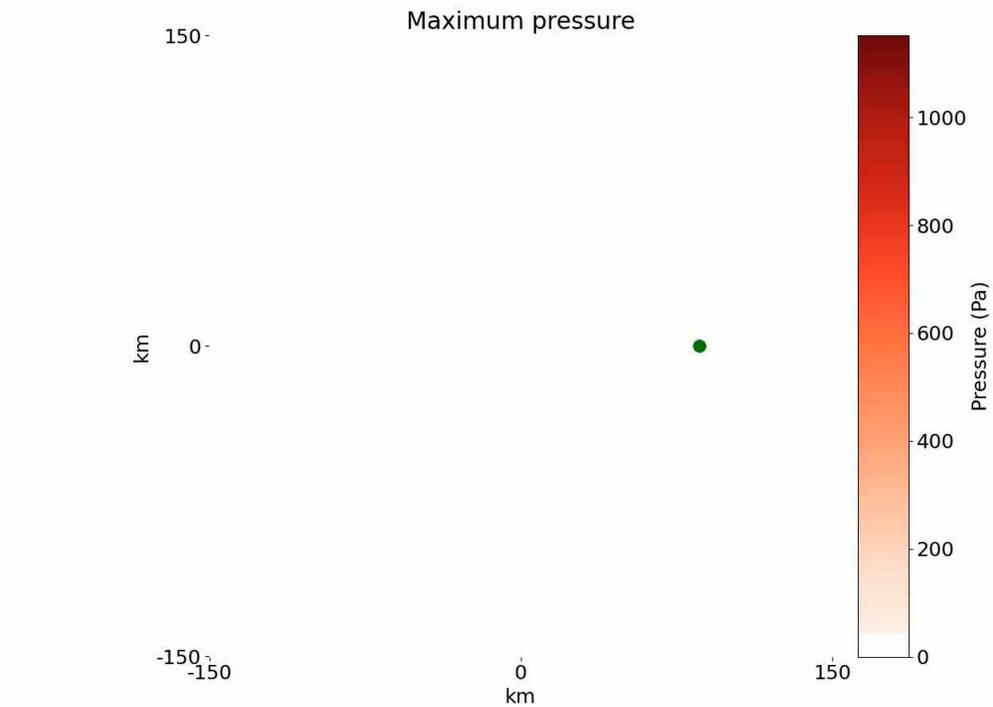
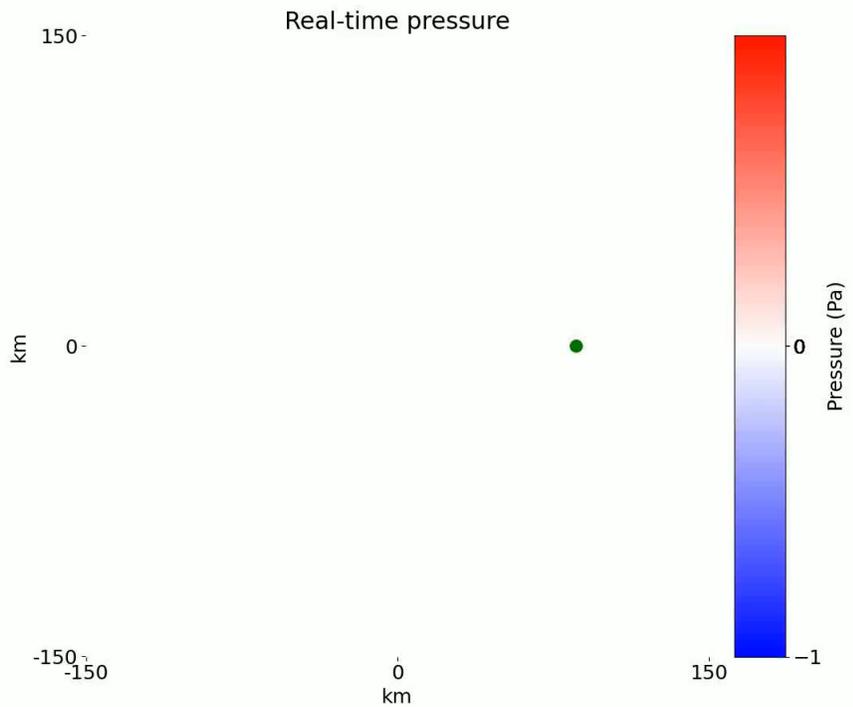
$$P_0 = p_n \left[r(E_{ast-kt}/\epsilon)^{-1/3} \right]^{\alpha_n} + p_f \left[r(E_{ast-kt}/\epsilon)^{-1/3} \right]^{\alpha_f}$$

- The Optical pulses are calculated for each fragment including atmospheric propagation for every path
- For the Acceptable Threshold we chose ~ 2 kPa of acoustical pressure and $\sim 0.2 \text{ MJ/m}^2$. These values represent the average strength of commercial windows and the approximate energy at which grass catches fire.
- Examples shown for 200 meter with 10 day prior and 800 meter with 60 day prior, both with 20 km/s. These are extremely aggressive intercepts. **Longer time scale intercepts are always desired and have less ground effects.** Mean fragment size is $\sim 10\text{m}$. **Smaller mean fragment sizes are even better and have less ground effects.**



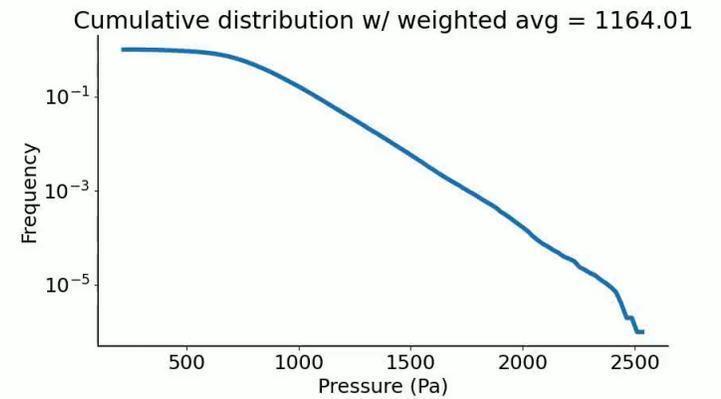
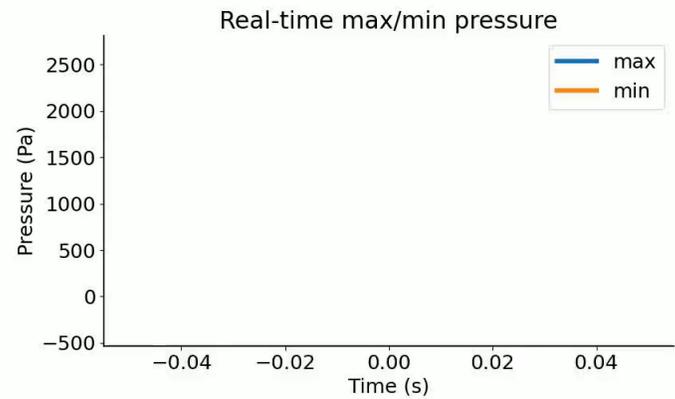
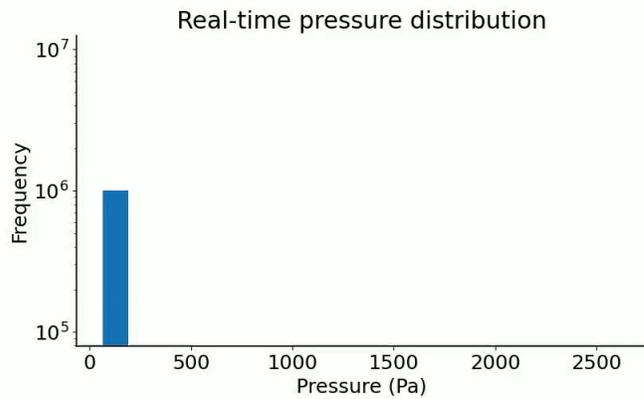
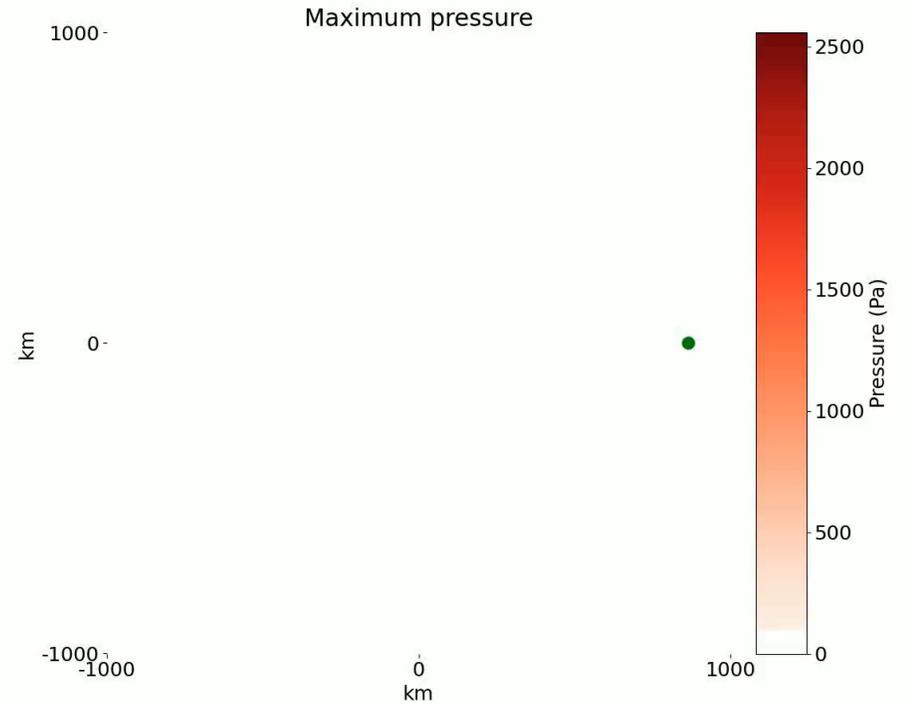
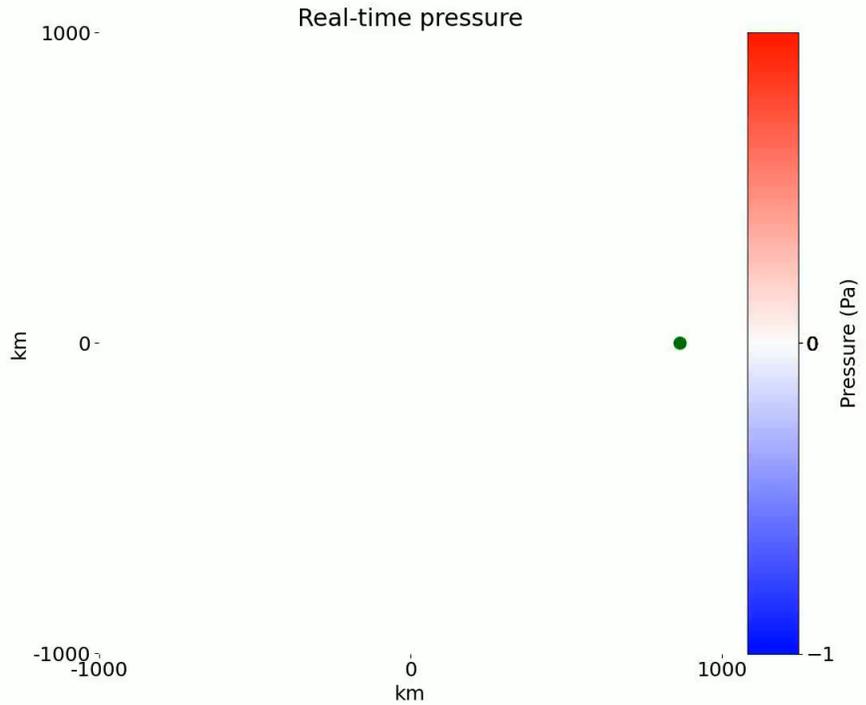
50m Asteroid in 1000 Fragments - Acoustical

Intercept = 1 days | Speed = 10 km/s | Angle of attack = 45° | Disruption = 1m/s | Density = 2.6 g/cc
Time since burst = 84.0 s | Time since first blast arrival = -5.0 s



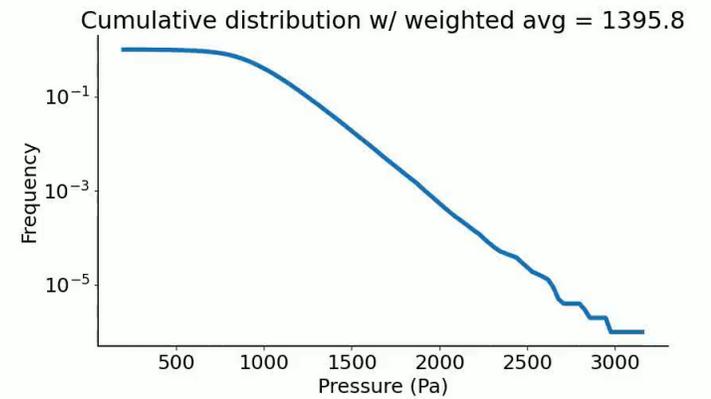
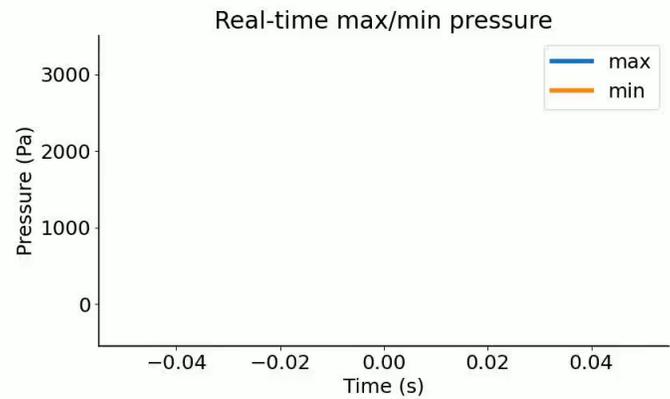
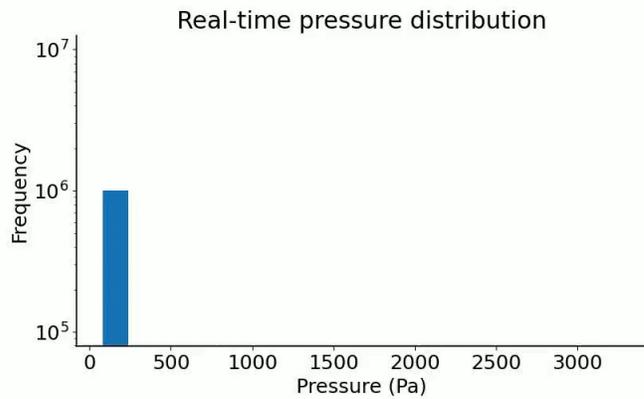
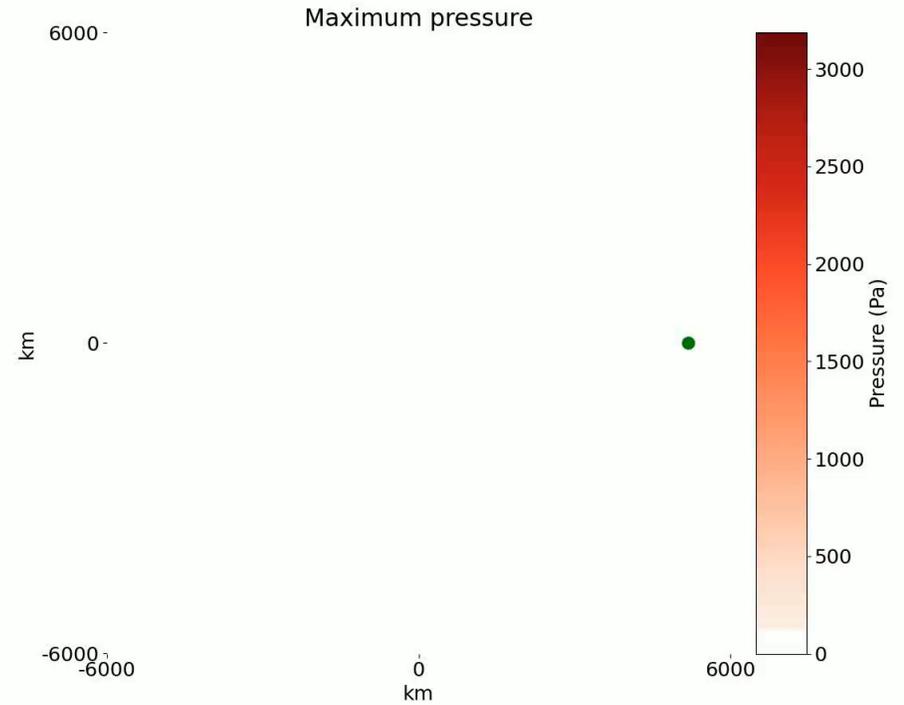
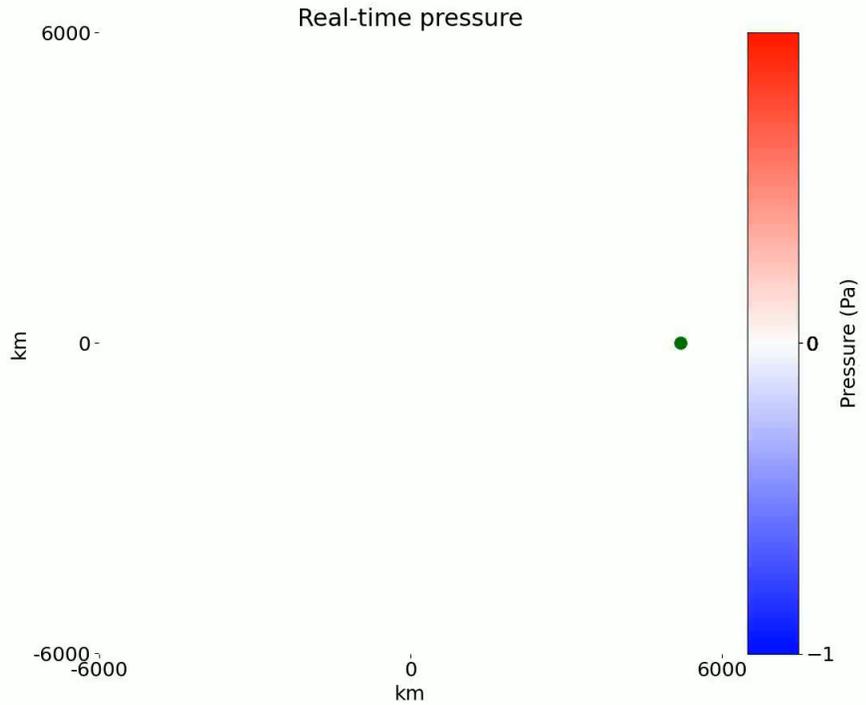
200m Asteroid in 10000 Fragments - Acoustical

Intercept = 10 days | Speed = 20 km/s | Angle of attack = 45° | Disruption = 1m/s | Density = 2.6 g/cc
Time since burst = 65.2 s | Time since first blast arrival = -5.0 s

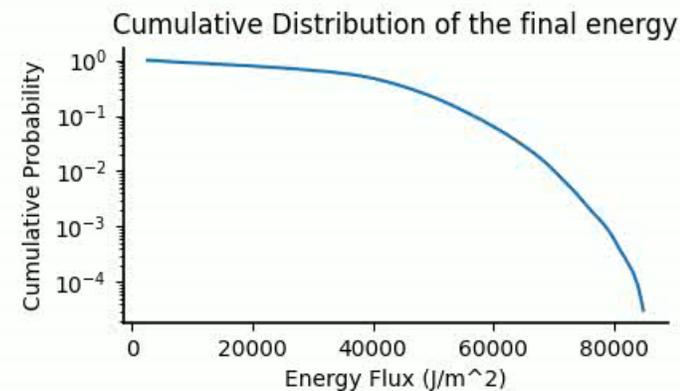
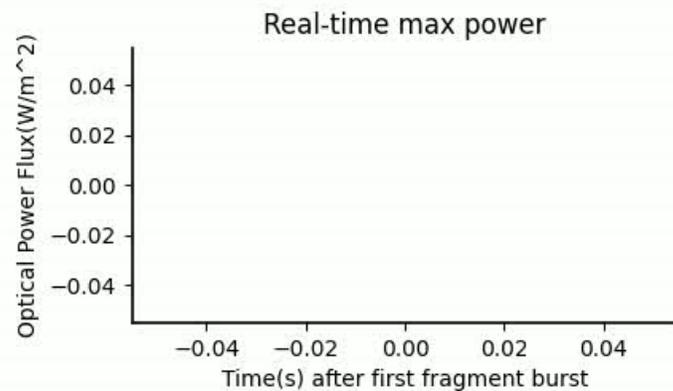
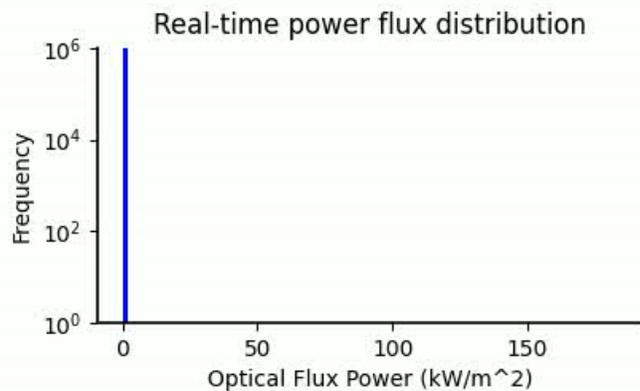
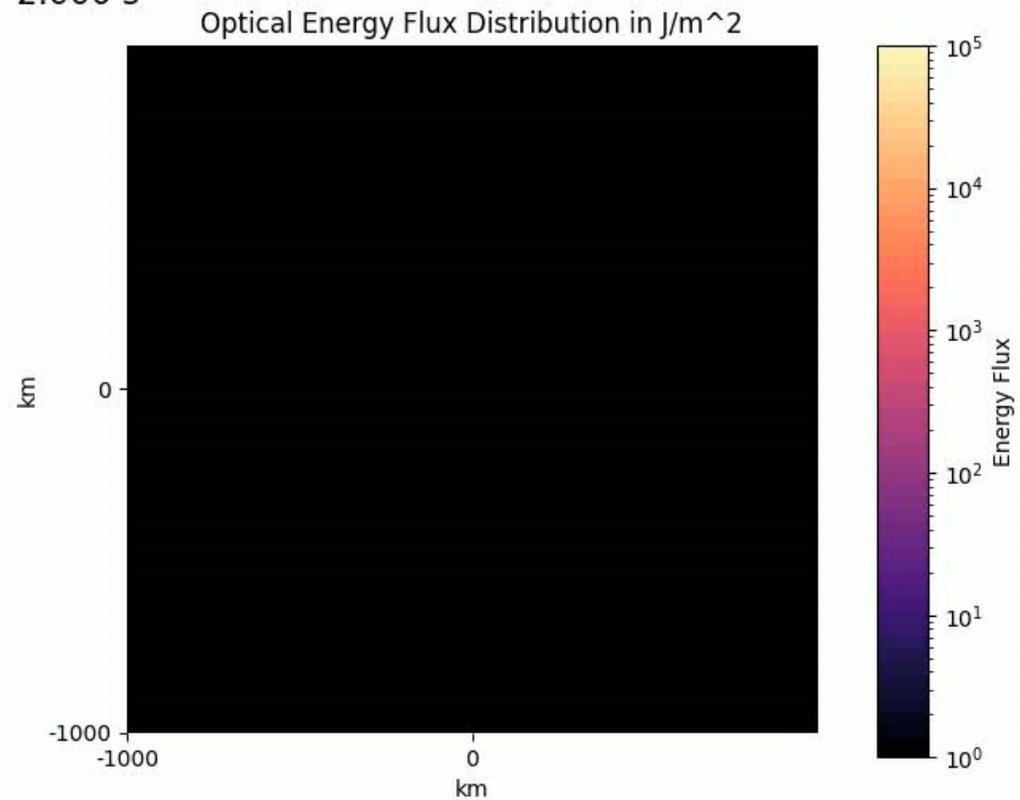
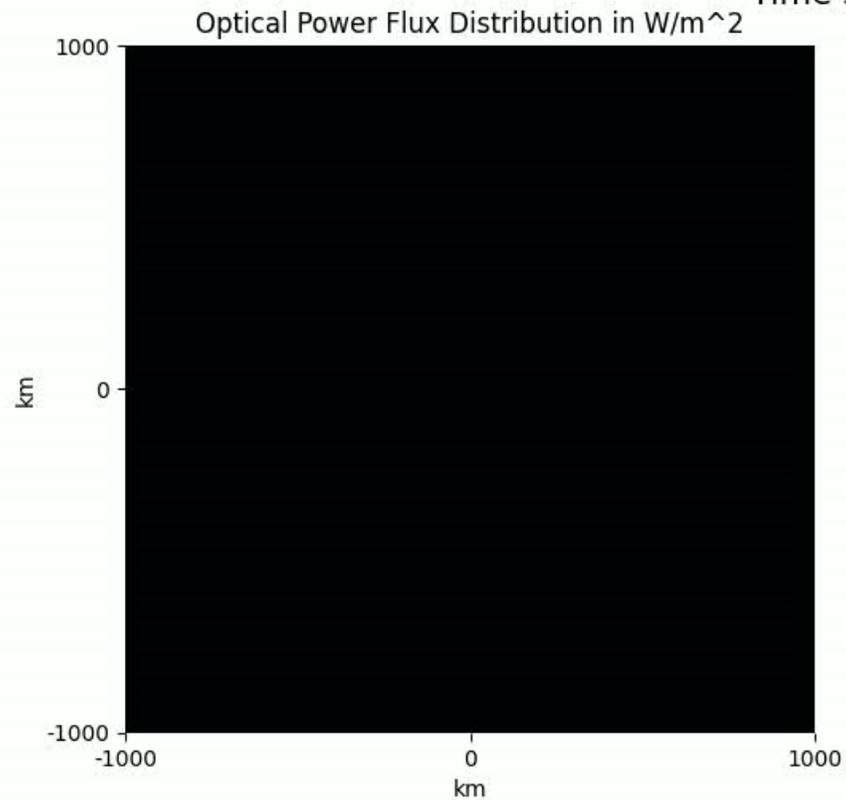


800m Asteroid in 500000 Fragments - Acoustical

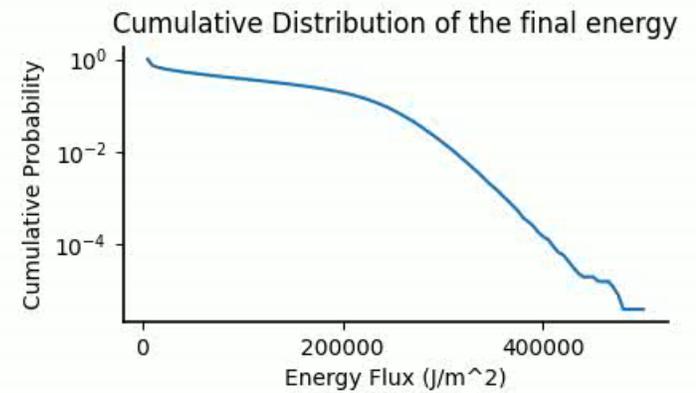
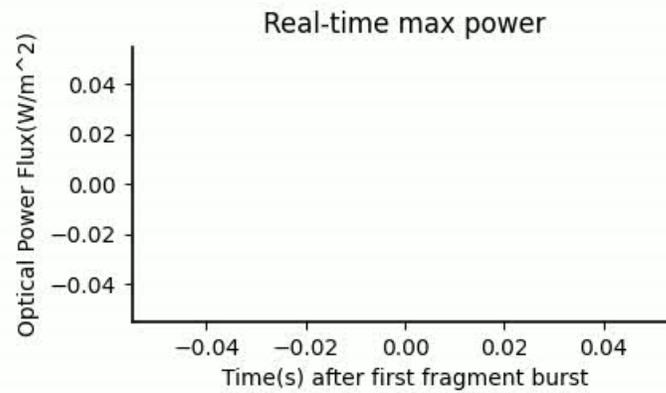
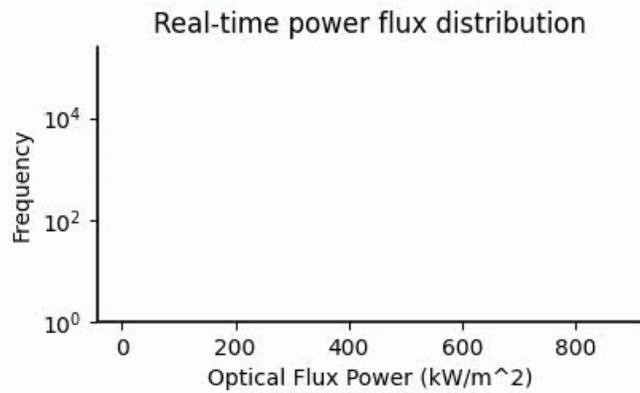
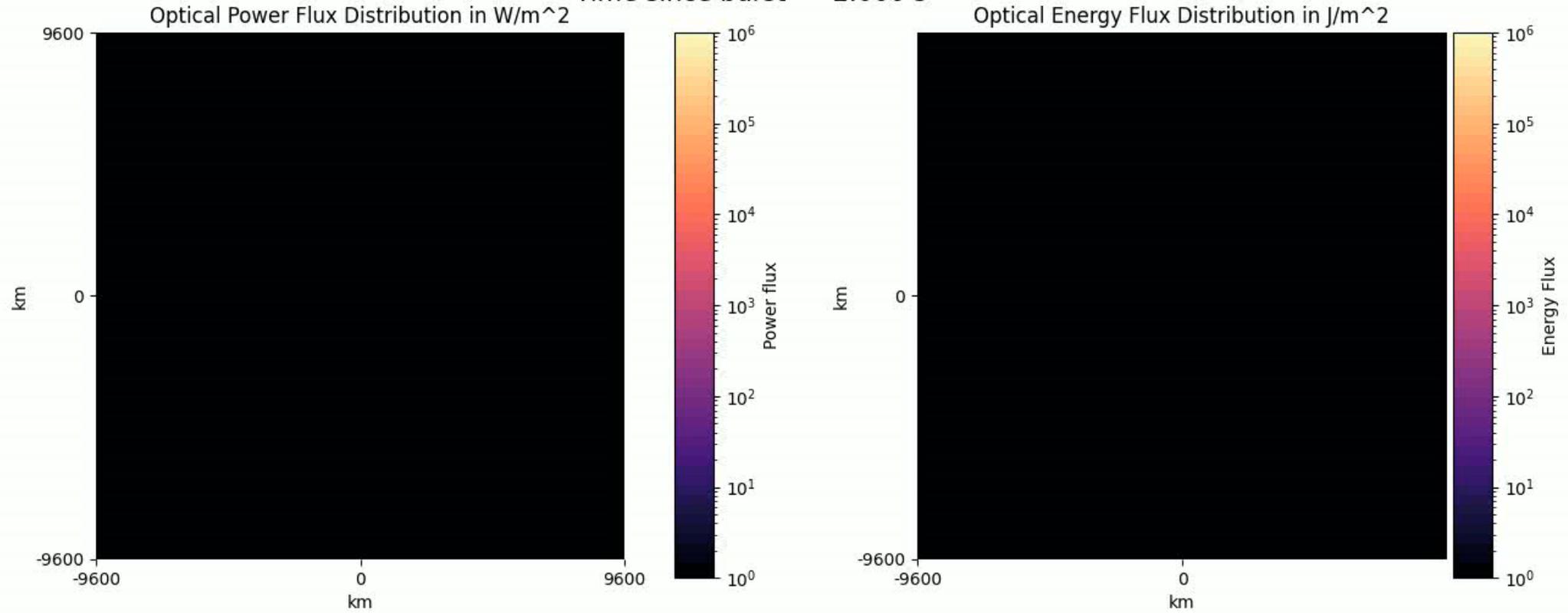
Intercept = 60 days | Speed = 20 km/s | Angle of attack = 45° | Disruption = 1m/s | Density = 2.6 g/cc
Time since burst = 95.1 s | Time since first blast arrival = -5.0 s



200m in 10000 Fragments - Optical
Intercept = 10 days | Speed = 20 km/s | Angle of attack = 45° | Disruption = 1m/s | Density = 2.6 g/cc
Time since burst = -2.000 s



800m in 500000 Fragments - Optical
Intercept = 60 days | Speed = 20 km/s | Angle of attack = 45° | Disruption = 1m/s | Density = 2.6 g/cc
Time since burst = -2.000 s



Conclusions

- **Threat mitigation feasible with as little as 60 days intercept before impact for 800m and lower for smaller diameters.**
- Pressures under 2 kPa and optical flux under 0.2 MJ/m².
- **Little to no damage from threats as large as a kilometer, PDC 2023 threat (800m) can be managed with minimal ground effects with an intercept time > 60 days (1 m/s mean disruption speed)**
- **Note that the product of the intercept time and the mean disruption speed is the key metric as it sets the fragment cloud size. We choose a modest 1 m/s mean disruption speed in the models shown.**