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| **Title of Alternative showing: New technology** HealthLit4Kids Animation: inclusive and informed participants |
| **Maximum 2500 characters (including spaces but excluding title)****Health promoting objectives**1. Increase awareness of health literacy (HL) and HL of individuals and their communities2. Obtain informed consent from research participants and ensure all participants are included and have equity of access to information.**Synopsis of the scenario**Technology was used in innovative and novel ways to complement the informed consent process for families to participate in a health literacy education program in schools. HealthLit4Kids is an education program designed for use in schools. Teachers invite children to participate in classroom-based health literacy development activities. The learning culminates with the development of an Artefact (creative piece accompanied with a description). Consent must be obtained from a parent or guardian and the child prior to uploading the HealthLit4Kids Artefact to the Open Education Resource (OeR) and prior to the inclusion of each Artefact in the research and evaluation aspects of the program. English is an additional language for 30% of the families at 2 of the 5 schools currently engaged with HealthLit4Kids, and for other families, limited literacy made it difficult to engage with “traditional” information sheets and informed consent processes.In response to these identified needs, the researchers developed a short (2minute) animated resources to support an informed consent process:1. HealthLit4Kids Information Video2. Parent/Child Information and Consent Video3. Parent Term 1 Focus Group Information and Consent Video4. Parent Term 3 Focus Group Information and Consent VideoWatch now: <https://www.youtube.com/watch?v=4JT0iYvQzEg> Parents and guardians are provided with the option of “traditional” consent or the option to watch the video, ask questions of the researchers then provide verbal consent to a researcher in place of signing a written form. We invite others to share similar experiences and consider how this approach may be useful in their own context.**Intended audience:** Animation: Parents, Families and Children**Duration and intended use:** The researchers have tested the animation in two contexts during 2018. It was shared on an ipad with children and their families one on one prior to parent teacher meetings. It was also shared at a whole of school assembly with children and parents present. We have 4 Tasmanian schools participating in 2018 and hope to have other schools (funding permitting) Tasmania-wide use these resources in 2020. We would also like to have the videos translated. |