Safe integration of bus stops and cycle lanes

2WALKandCYCLE

Di HI

What are bus stop bypasses? Why use them?



Example bus bypass design. (Source: Nacto, USA)

Bus bypass design, Wellington (followed Waka Kotahi Bus Design Guide)

Understanding user behaviour (four Wellington-based sites)

Site 1: Nominal Island Width (1.12m)



Site 3: Below Nominal Island Width (0.32 m)



Site 2: Narrow Island Width (1.48m)

Site 4B: Full Island Width (4.0m)

Site 4A unmarked



How much space is enough? Differing island widths

Note: Yellow shape indicates bus user island

Site 1: Nominal Island Width (1.12m)



Site 3: Below Nominal Island Width (0.32 m)



Site 2: Narrow Island Width (1.48m)

Site 4B: Full Island Width (4.0m)

Site 4A unmarked



Who and what did we observe?

Example of

to bus user



5

(7)

Island stops are successfully used by people who ride most of the time

This insight shows the bypass design does move people who ride out of conflict with vehicle traffic



wsp

* Note: At midblock sites. Only exception was where a right turn movement across traffic was required downstream to the bus stop. Indicating the importance of site context.

85% of interactions had either enough space, or the interaction was managed by the person on the bike. About 1 in 60 interactions were coded as near misses Slows down (attempt to avoid conflict) Horizontal move (attempt to create space) Cyclist stopped Cyclist continues (no change) Uncomfortable (both continue) Swerve / braking (slower event) Near miss (some speed involved) 7.6% Some discomfort in the 3.7% 1.6% Uncomfortable interaction coded as near misses 3.9% Bus user stops - Cyclist continues by stopping Cyclist adjusted early 10.5% 12.6% giving space

(N = 382)



7

50%



Bus Island Width

Wider bus islands were observed to have lower conflict



vsp

Near miss / close call example video from Below Nominal width site

3

Wider islands had lower conflict. Full Island widths were the best and below nominal widths were the worst for conflict

- Near miss (some speed involved)
 Swerve / braking (slower event)
- Cyclist adjusted early (slows or creates horizontal space) Enough space (no cycle-bus user interaction)



Bus Island Width

4

Passenger density had a higher likelihood of people who ride adjusting (about 1 in 2). But there is still a desire to keep moving



Cyclist moving slowly through high passenger density stop

- Cyclist adjusted early (slows or creates horizontal space)
- Swerve / braking (slower event)
- Near miss (some speed involved)
- Enough space (no cycle-passenger interaction)



5

Painted markings improved bus user crossings



Longer crossing "drifting" along cycle space (pre markings) Shortest, straight crossing angle (with markings)

11

Painted markings improved bus user crossings





0% 10% 20% 30% 40% 50% 60% 70% 80% 90% 100%

Marked Unmarked



Top 5 Insights (summary)

Where to next?

- Island stops are successfully 1. used by people who ride most of the time
- 2 85% of encounters were managed by space and cyclists (but there is still conflict)
- Evidence supports a wider bus 3. user island space (provides a more forgiving design for user mistakes)
- 4. Context is important (user density and surrounding infrastructure)
- Paint markings improved bus 5. user crossing behaviour



Actionable updates to the Waka Kotahi guidance

Education /

behaviour

initiatives

Complements

work done with

the blind / low

change



BUS STOP DESIGN Public Transport Design Guidance W TRANSPORTATION SPECIALISTS ARI EVI IMITED WARA KOTAH



Source: WCC education initiative

https://clearingourpath.ca/index.php/ design-needs/exterior-designelements/transit-facilities/islandplatform-transit-stops/ vision community

Link to CNIB, Canada

