

Lights, Camera, Action! Increasing Simulation Realism by Becoming a Hollywood Director

Format: Workshop

Topic: Interprofessional / Team Education and Training

Authors

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Title

Lights, Camera, Action! Increasing Simulation Realism by Becoming a Hollywood Director

Introduction & Aims

You're the Star! Learn from a clinical simulation champion who worked on big Hollywood movie sets with this hands on workshop to get you "behind the scenes" and directing your first "big picture"! This workshop will introduce the basic fundamentals of storyboarding, digital cinematography, lighting, and basic audio recording. Use these basic video production techniques to create Sim Lab orientations, promotional videos or training tutorials. Lance shares over twenty years of video production experience, ranging from documentary cinematography to editing pilot shows with Tom Hanks. Learn Lance's hard-earned production secrets through hands-on exercises, with prizes for the best production team!

Intended Learning Outcomes

1. Compare healthcare simulation scenario design with audio video production strategies.
2. Analyze Hollywood film clips to understand story telling opportunities for clinical simulation.
3. Learn and practice Hollywood production techniques to quickly convey meaning to simulation learner audiences.

Session Description: how Intended Learning Outcomes will be reached, detailed sessions timeline clearly describing learner activity

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Part 1 (45 Minutes): Lecture with slides and film videos

Part 2 (20 Minutes): Work in Groups Using Cameras to Tell Short Stories

Part 3 (20 Minutes): Review Group Work

Part 4 (5 Mins): Award Prize to Winner

Educational methods: Interaction and Group Dynamics

After lecture with video demonstrations, participants will work in groups of 6 to record their own short story. All videos will be reviewed as a collective group and the best team will win.

Expected impact

Demonstrate to clinical simulationists the importance of scene and patient development to improve believability in simulation realism, increasing outcomes for learners who are better "bought in".

Target audience

Individuals responsible for setting up clinical simulation scenario activities.

Level: introductory/ intermediate/ advanced

Introductory

Maximum number of participants

42 (6 per group)

Keywords

realism, clinical simulation, healthcare simulation, medical simulation, video, storytelling, scenario design, staging, operations, realistic,

Equipment Requests: Please consider space required, presentation materials required eg flipchart, projector etc

Participant groups will use one participant's iphone. I need a computer to display a powerpoint presentation and video files.